Yours

HUCH!



International Catalogue 2025







HUTTER

Trade GmbH + Co KG

CATALOGUE 2025



Hermann Hutter
CEO



Philipp Wendtland
International Sales



Donato Diana
International Sales

Dear Business Partners,

Thank you for taking a moment to join us on a journey through our new and vibrant program. For the year 2025, we have once again sought out the best, most exciting, and unique game ideas to present to you.

Feel free to reach out to us for advice. Together, we'll create a perfectly tailored selection that will captivate your customers!

Best regards,

Hermann Hutter

HUCH! Who are we, anyway?!

What began 21 years ago with a small assortment in the **distribution company Hutter Trade** has now grown into a strong and multifaceted program. Alongside **our in-house brand, HUCH!**, Hutter Trade has established itself as an experienced partner for both international and national brands. As a strong distribution partner, Hutter Trade combines expertise, leverages synergies, and creates a diverse portfolio for a wide range of audiences. Numerous awards and nominations, such as for the Kinderspiel des Jahres (most recently in 2023) or the Top 10 Toys (most recently in 2024), underscore our success and keen sense for hit games.

Our varied overall program includes categories such as children's games, logic, family, strategy, lifestyle, and party games under the HUCH! brand. In the realm of our distribution partners, we are now proud to represent 25 national and international brands that enrich our portfolio and provide us with exceptional flexibility.

Of course, this challenge can only be met as a team. With nearly 30 employees, our colleagues in Günzburg, Bavaria, handle an impressive program. From scouting by our editorial team, game development, purchasing, and organization, to marketing, sales, accounting, and even managing numerous warehouse spaces, some of which are run independently, our team ensures smooth operations.

Hutter Trade is your experienced, fast, and reliable partner in the games and lifestyle sector. With a passion for gaming, creativity, and design, as well as a keen interest in new trends, HUCH! and Hutter Trade bring you game innovations that guarantee lasting fun and add variety to everyday life.

Our fantastic team at SPIEL'24 in Essen | Warehouse in Günzburg | HUCH! evening event for the 20th anniversary in 2024







International Catalogue for Publishers, Distributors and Retailers only.

NOVELTIES

NEW!

STRATEGY













PARTY







CHILDREN





LOGIC









FAMILY



















STRATEGY

NEW





















STRATEGY









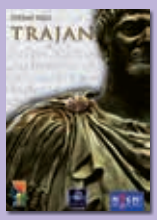








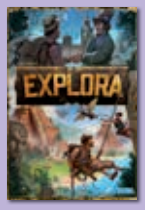


































PARTY

NEW!

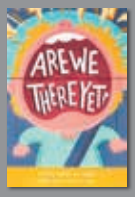
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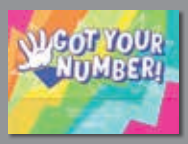




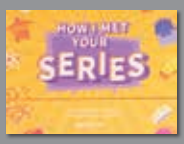








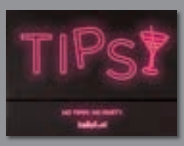














PARTY









LIFESTYLE

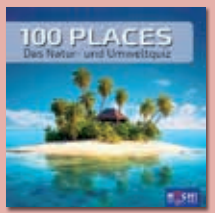
LIFESTYLE











LOGIC

NEW









NEW!



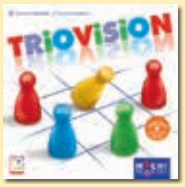
LOGIC



























CHILDREN

NEW





NEW!

CHILDREN























FAMILY

NEW!

NEW



















FAMILY













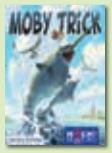


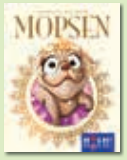


























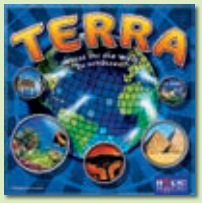




















RAJAS OF THE GANGES
ROLL & WRITE
THE DICE CHARMERS



In the Roll & Write version of Rajas of the Ganges, players use 8 symbol dice to develop their province, gather goods and sell them at the market, win over influential personalities in the palace, and sail up and down the Ganges River. As in the original game, you win this race for wealth and fame if you are the first to have your fame marker and your money marker intersect on the two tracks running in opposite directions.



- ✔ Roll & Write version of the board game
- ✔ Including the starting player elephant
- ✔ 

Designers:
Inka & Markus Brand, HUCH!
Illustration: Dennis Lohausen

Item number: 881373
Size of box: 200 x 200 x 47 mm
MSRP: 22,99 €

12 - 99 | 2 - 5 | 30 - 45 min

4 260071 881373

RAJAS OF THE GANGES
GOODIE BOX #1



The Goodie Box #1 contains 3 Ganges modules that were previously published as parts of limited edition runs of the "Brettspieladventskalender" (Board Game Advent Calendar) and the "Deutscher Spielepreis Goodie Box": *Mango Village, Tiger Expansion,* and *Shalimar Gardens (Snake Expansion).* In addition, the modules *The Test of Fate* and *The Gemstone Trader* are at your disposal, plus 2 new tiles each for Mango Village and for the river.

✔ 

12 - 99 | 2 - 4 | variable

Item number: 881069
Size of box: 183 x 133 x 48 mm
MSRP: 17,99 €

Designers:
Inka & Markus Brand, HUCH!
Illustration: Dennis Lohausen

4 260071 881069

RAJAS OF THE GANGES
GOODIE BOX #2



In The Great Mogul's Coffers, you will find diverse mini-expansions that you can use to enrich the basic **Rajas of the Ganges** game—among them, *Blessings of Kedarnath* (previously published as a Bretterwisser postcard), the *Cattle Expansion, Roads of the Mogul Empire,* the *Ganga module 3* with new tiles and new rules for the river, plus further modules that can be used to vary the basic game.

✔ 

12 - 99 | 2 - 4 | variable

Item number: 881366
Size of box: 183 x 133 x 48 mm
MSRP: 17,99 €

Designers:
Inka & Markus Brand, HUCH!
Illustration: Dennis Lohausen

4 260071 881366

RAJAS OF THE GANGES CARDS & KARMA



The successful game mechanism of Rajas of the Ganges has been cleverly adapted into a card game with new artwork. Compete for the coveted double-sided cards, which show buildings, goods, ships or palace actions on one side and a coloured dice value on the other. Always keep an eye on your opponents' actions and plans during the game: What they would like to build could, on the other hand, be useful to you as a dice card. But is that really the best decision? Instead, could you acquire another building yourself and increase your fame?

- ✔ Compact, exciting card version of the board game
- ✔ Double-sided cards as a clever twist
- ✔



Designers:
Inka & Markus Brand
Illustration: Dennis Lohausen

Item number: 883568
Size of box: 200 x 200 x 47 mm
MSRP: 22,99 €

12 - 99 | 2 - 4 | 30 - 45 min | 4 260071 883568

RAJAS OF THE GANGES



In 16th century India, the powerful empire of the Great Moguls rises between the Indus and the Ganges rivers. Taking on the role of rajas and ranis—the country's influential nobles—players race against each other in support of the empire by developing their estates into wealthy and magnificent provinces. Players must use their dice wisely and carefully plot where to place their workers, while never underestimating the benefits of good karma. Success will bring them great riches and fame in their quest to become legendary rulers.



- ✔ Strategy game with tactics and karma
- ✔ 3rd place at "Deutscher Spielepreis" 2018
- ✔





Designers:
Inka & Markus Brand
Illustration: Dennis Lohausen

Item number: 879783
Size of box: 295 x 295 x 74 mm
MSRP: 52,99 €

12 - 99 | 2 - 4 | 45 - 75 min | 4 260071 879783

Campus Galli



On Campus Galli, a construction site near Meßkirch in southern Germany, a medieval monastery complex is being built using old craft techniques. The basis for this is the St. Gallen monastery plan, an organisational chart of a monastery from the 9th century. This historical basis is the foundation for a fascinating game about building a monastery, either co-operatively or in competition against each other!

- ✔ Cooperative or competitive
- ✔ Experience the Middle Ages up close
- ✔

At the CAMPUS GALLI monastery construction site near Meßkirch a piece of the Middle Ages is being built: craftsmen and volunteers are using the 9th century to create a monastery based on the St. Gallen monastery plan. Without machines, without modern tools, a piece of history comes to life!

Designer: Steffen Bogen
Illustration: Harald Lieske

Item number: 884343
Size of box: 300 x 300 x 70 mm
MSRP: 49,99 €

10 - 99 | 2 - 4 | 45 - 90 min | 4 260071 884343

TERRA PYRAMIDES



In Terra Pyramides, players compete for the most prestigious building sites to erect the famous pyramids. It is a tough quest to finish building these tremendous Wonders of the World, valued in points. And only those who manage their resources, money and workers wisely will accumulate the most points and become the most renowned builder of Egypt.

- ✔ New strategy game from the renowned designer duo Kramer & Kiesling
- ✔ Simple basic version, sophisticated expansion already included
- ✔

KOREA BOARD GAMES

Designers: Michael Kiesling, Wolfgang Kramer
Illustration: Lukas Siegmon

Item number: 883339
Size of box: 300 x 300 x 80 mm
MSRP: 49,99 €

10 - 99 | 1 - 4 | 45 - 90 min | 4 260071 883339

RISING CULTURES

NEW AUTUMN

In the 2-player game Rising Cultures, you take control of one of four distinct civilizations, each with its own unique deck and abilities. Choose from the mighty realms of Egypt, Persia, Rome, or the Abbasid Caliphate. Your goal is to lead your culture to glory and honor. To achieve this, you gather victory points through conquered provinces or building cards.
Each multi-use card presents a critical decision: Will you use it for resources, strengthen your military, construct key buildings, or play unique leaders? The choice is yours!

- ✔ Asymmetric gameplay with diverse civilizations
- ✔ Outstanding, hand-drawn illustrations on each card
- ✔ 



work in progress









Designers: Aske Christiansen, Francesco Testini
Illustration: Stefan Sonnberger

Item number: 883797
Size of box: 200 x 200 x 50 mm
MSRP: 24,99 €

12 - 99 | 2 | 45 min

4 260071 883797

KEYFLOWER

Keyflower is a game for two to six players played over four rounds. Each round represents a season: spring, summer, autumn and winter. **Keyflower** presents the players with many different challenges, and by shuffling the village tiles for each new game, every game is different. Throughout the game, players have to look for the best opportunities to utilise their various resources, transportation, upgrade options, skills and workers.



- ✔ One of the best strategy games of the year 2012
- ✔ DE EN FR NL



INTERNATIONAL TOP-SELLER!

Winner "Meeples' Choice Award 2012"

Nomination "UK Games Expo" best board game 2013

Designers: Richard Breese, Sebastian Bleasdale
Illustration: Juliet Breese
Item number: 400166
Size of box: 317 x 227 x 73 mm
MSRP: 49,99 €

13 - 99 | 2 - 6 | 90 - 120 min

5 060156 400166

KEYFLOWER THE FARMERS



The Keyples are moving to the countryside: after a turbulent trip across the sea, the Keyples have settled on the countryside. In this expansion to the strategy game of Keyflower, the protagonists settle among the farmers. In addition to their former undertakings, they've now also taken up farming and ranching.

- ✔ DE EN FR

Designers: Richard Breese, Sebastian Bleasdale
Illustration: Juliet Breese
Item number: 400180
Size of box: 317 x 227 x 74 mm
MSRP: 28,99 €

14 - 99 | 2 - 6 | 90 - 120 min

5 060156 400180

KEYDOM´S DRAGONS



Dragons have plundered the land and now hoard their treasures in their networked caves near Keytown. Competitively, players send their group of townspeople into the dragon caves to recover the treasures piece by piece.

- ✔ DE EN

Designer: Richard Breese
Illustration: Vicki Dalton
Item number: 400302
Size of box: 318 x 227 x 72 mm
MSRP: 52,99 €

14 - 99 | 1 - 6 | 60 - 90 min

5 060156 400302

KEYSIDE

Keyside is played over 3 years. Each year is divided into two phases: landing and resolving harbours. In the landing phase the lead player uses a die to move a boat into a harbour and then places a boatman, the die, and a worker into that harbour. Other players can join in. In the resolving harbour phase, the lead player chooses a harbour to resolve which contains one of their workers. All players with workers in that harbour will gain a benefit such as gaining resources, animals, building a headland, access to farms, markets and skill tiles, worker movement and recruitment. Players score points based on the harbour scoring criteria multiplied by the number of their workers in the harbour. In addition, points are scored for headlands, skill tiles and for buildings in the player's village. The player with the most points wins the game.

- ✔ New geek game in the Key series
- ✔ Combines dice manipulation, worker placement, action following and set collection
- ✔



work in progress

Designers: Richard Breese, Davit Turczi
Illustration: Vicki Dalton

Item number: 883 780
Size of box: 317 x 227 x 47 mm
MSRP: 49,99 €

14 - 99 | 1 - 4 | 90 - 120 min | 4 260071 883780

THE FOG

You are playing a mystical Island Guardian coordinating the difficult path of several self-drafted islanders towards their boats—trying to save as many of them as you can. Each turn you use various movement options like running, swapping, pushing, squeeze through, jumping, crossing to move your islanders forward. So choose your islanders wisely and move them more effective and anticipatory then your fellow players. Will you stay calm and assure that your islanders reach the rescuing boats before **THE FOG** swallows them?

- ✔ Very high modularity and variability
- ✔ Fitting fantasy story to immerse into while playing
- ✔



Designer: Robert Müller-Reinwarth
Illustration: Unique Litani Soparie

Item number: 735803
Size of box: 295 x 295 x 70 mm
MSRP: 44,99 €

10 - 99 | 1 - 4 | 45 - 75 min | 4 270003 735803

THE GLADE



It's summer time, and amid the forest lies the glade. In The Glade, you fill your personal forest board with sets of forest tiles (played from your tile rack) that feature creatures, leaves, and forest fruits. Create sets of three tiles to place one of your toadstool counters onto the central glade board. Complete a set of four tiles to add a toadstool to your store. Claim toadstool counters from the glade for your store by playing matching forest tiles. Play toadstool counters into enclosures in your forest to create extra actions.

- ✔ Takes Rummikub to the next Level
- ✔ Cosy yet thinky nature themed game
- ✔

Designer: Richard Breese
Illustration: Vicki Dalton

Item number: 400319
Size of box: 296 x 296 x 70 mm
MSRP: 54,99 €

14 - 99 | 1 - 4 | 30 - 60 min | 5 060156 400319

ARCHEOLOGIC



A city in the mountains was discovered, but no one dares to venture there without having mapped the place. Here is finally a mission for you, an archaeologist with implacable logic. ArcheOlogic is a competitive deduction game, whose goal is to be the first to find the exact location of the buildings of the city. To help you? An Archeoscope, the only research instrument capable of reading the coded cards left by the Ancients. Ask the Archeoscope your questions by adjusting its cogs, note the precious answers, and replace the buildings on your plan. Think carefully as some questions will take more time than others, but maybe their answer will help you win…

- ✔ Polyomino-based deduction puzzle
- ✔ Every decision has its price
- ✔

Designer: Yoann Levet
Illustration: Pauline Detraz

Item number: 883766
Size of box: 270 x 270 x 62 mm
MSRP: 34,99 €

12 - 99 | 1 - 4 | 45 min | 4 260071 883766

KILIA

NEW AUTUMN

Kiel, the lively port city on the Baltic Sea, is the starting point for a project of the century: a canal from the Baltic Sea to the North Sea! As influential citizens, you take part in the construction of the canal and always try to make more profit than the competition. Improve your ships, accept lucrative contracts, influence the most important people in the city council: there are numerous ways to achieve your goals. But only those who use their influence in several places can ultimately win!
You play 1 card each turn: But whether you use it to procure goods, exert influence or build on the canal is entirely up to you! Each card can be used anywhere, but what will bring you victory this time?

- ✔ Versatile use of the cards
- ✔ Numerous strategies possible
- ✔



work in progress



Designer: Lars Ehresmann
Illustration: Stefan Sonnberger

Item number: 884688
Size of box: 300 x 300 x 70 mm
MSRP: 52,99 €

14 - 99 | 2 - 4 | 60 min

4 260071 884688

EXPLORA

At the turn of the 20th century, ancient documents that were thought to be forever lost resurface. These documents reveal the locations of mythical places, like Atlantis and Eldorado. Fierce competition arises amongst the most influential members of the famous Livingston Club. You as a member also try to make your markings on these newfound grounds. You will have to call on the most gifted explorers, the most valiant crews, and the most innovative vehicles in hopes of discovering them first. Will you collect the most valuable treasures that for centuries have slumbered, before your rivals show up?



- ✔ An original auction system
- ✔ No downtime
- ✔

Designer: Cesare Mainardi
Illustration: Gaël Lannurien

Item number: 883124
Size of box: 160 x 220 x 45 mm
MSRP: 22,99 €

9 - 99 | 2 - 4 | 30 min

4 260071 883124

IMPERA

The world is your oyster—but that's not enough. Because in **Impera** there is only one goal: to conquer as much territory on the globe as possible. You'll have to think strategically, collect the right cards and think carefully about when you dare to attack your fellow players' territories in order to claim them for your own.



- ✔ Entertaining card game with a tactical twist
- ✔ Inspired by a famous board game
- ✔

Designer: Cesare Mainardi
Illustration: Gaël Lannurien

Item number: 882585
Size of box: 130 x 180 x 40 mm
MSRP: 18,99 €

8 - 99 | 2 - 4 | 30 min

4 260071 882585

THE ROYAL SOCIETY OF ARCHEOLOGY

NEW AUTUMN

Step into the fascinating world of early 20th-century explorers with this innovative worker-placement game!
As the head of a scholarly society, you lead a team of adventurers on expeditions across the Globe in search of relics and knowledge. London serves as your headquarters, where you secure funding, deepen your expertise at the university, and plan your next bold discoveries.

In this game, your archaeologists gain experience as the game progresses, becoming more efficient at performing actions. A unique mechanic allows for bonuses to be triggered: when a player places a less experienced archaeologist on an action space already occupied by a more skilled one, both players earn rewards. These strategic interactions add an extra layer of depth to your decisions. Send your explorers to legendary archaeological sites, collect relics, gain prestige, and expand your scientific knowledge. But beware, your success depends on balancing your prestige points and scientific achievements! Become the most respected scholarly society of this age of adventure and boundless curiosity. So, who will master strategy and skill to become the greatest explorer of all time?

- ✔ Players are challenged to manage strategic balance in order to win
- ✔ High replayability with varied objectives and ever-changing gameplay
- ✔



Designer: Eric Jumel
Illustration: Guillaume Tavernier

Item number: 210444
Size of box: 307 x 307 x 73 mm
MSRP: 49,99 €

14 - 99 | 1 - 4 | 90 - 120 min

0 792649 210444 >

EAST INDIA COMPANIES



In East India Companies, players manage a large shipping company that trades with far-flung trading posts in Asia. They must manage their ships and invest in buying shares of their own company or those of their competitors. And most importantly, players have to keep an eye on the constantly fluctuating market prices! Is it better to invest your money in the stock market or in buying goods? Do they prefer to use fast ships with low tonnage or slower ships with larger holds?

- ✔ Fascinating trading game in the flair of the 18th and 19th centuries
- ✔ Thematically and mechanically closely interlocked game phases
- ✔ 



Designer: Pascal Ribrault
Illustration: Guillaume Tavernier

Item number: 882622
Size of box: 295 x 295 x 75 mm
MSRP: 49,99 €

14 - 99 | 2 - 4 | 90 - 120 min

4 260071 882622

TRAJAN

INTERNATIONAL TOP-SELLER!



Set in ancient Rome, Trajan is a development game in which players try to increase their influence and power in various areas of Roman life such as political influence, trading, military dominion and other important parts of Roman culture. In **Trajan**, a player has six possible actions: building, trading, taking tiles from the Forum, using the military, influencing the Senate, and placing Trajan tiles on his tableau.

- ✔ 2nd on the Fairplay list 2011 and on the list for "Deutscher Spiele Preis" 2012
- ✔ Winner of the International Gamers Award
- ✔



2013 | Tric Trac d'Argent 2012 | INTERNATIONAL GAMERS AWARDS | 2012 | AMMONIT

Designer: Stefan Feld
Graphics: Jo Hartwig

Item number: 400159
Size of box: 221 x 317 x 74 mm
MSRP: 49,99 €

12 - 99 | 2 - 4 | 60 - 120 min

5 060156 400159

WITCHSTONE



As established representatives of your guild, you gather around an ancient sacred stone. Each player occupies one of the four towers around the **Witchstone** and starts from there. Create your magic spells with the help of your cauldron and put a network of magic energy around the stone. Send out your witches, scoop the magic crystals out of the cauldron, make use of the pentagram and the magic wand, and keep an eye on the prophecies in order to ensure victory. But not all options are always available to you. Only if you cleverly make the most of your opportunities you will win the game as the Master of the **Witchstone**.

- ✔ Double hex tile engine builder
- ✔ Intriguing magical material
- ✔ DE EN FR

Designers: Reiner Knizia, Martino Chiacchiera
Illustration: Mariusz Gandzel

Item number: 881397
Size of box: 290 x 290 x 70 mm
MSRP: 52,99 €

12 - 99 | 2 - 4 | 60 - 90 min | 4 260071 881397

WITCHSTONE FULL MOON



It's full moon in the magical world of Witchstone! And as everyone knows, witches and wizards develop very special powers during a full moon. Their abilities become more powerful and the potion in their cauldrons even more effective. In this expansion to the strategy game **Witchstone** you can combine new modules at will, which lead to even stronger combinations, but at the same time require new strategies. So each player has a card that lets you activate one of two special abilities for each turn. You also get to collect new tiles for your cauldron to have even better chain reactions.

- ✔ 3D miniatures and new special cards
- ✔ Two expansion modules and additional rules in one box
- ✔ DE EN FR

Designers: Reiner Knizia, Martino Chiacchiera
Illustration: Mariusz Gandzel

Item number: 882608
Size of box: 183 x 133 x 48 mm
MSRP: 17,99 €

12 - 99 | 2 - 4 | variable | 4 260071 882608

Kamisado



INTERNATIONAL TOP-SELLER!



Kamisado is a game of pure skill and strategy! There are no dice, cards or any other luck elements. It's just you against your opponent! The aim in each round is to be the first to get your tower to the opposite side of the board. It sounds easy, but the twist is that you can only move a tower if its colour matches the colour of the square that your opponent last moved to. The situations continue to become more complex and challenging, until one player reaches the opponents base line.

- ✔ Recommended by "Spiel des Jahres"
- ✔ Suitable for players with red/green visual impairment
- ✔



spiel gut

2. Platz MinD Spieletipp 2012 Mensa in Deutschland e.V.

Nominated by "Deutscher Lernspielpreis 2010"

On the Recommendation List of "Spiel des Jahres" 2010

International Gamers Awards

Winner 2009

Designer: Peter Burley
Graphics: Stephen Tolley

Item number: 882356
Size of box: 241 x 241 x 57 mm
MSRP: 35,99 €

10 - 99 | 2 | 20 min

4 260071 882356

HIVE

INTERNATIONAL TOP-SELLER!



MSRP: 35,99 €

The object seems to be simple: encircle and trap the enemy queen bee by surrounding it with your playing pieces—but make sure that your own queen bee isn't trapped!

- ✔ Classic strategy game for 2 players
- ✔ High-quality materials with storage bag

Item number: 875150-4
Size of box: 240 x 241 x 57 mm
✔

7 36211 01893 9

Dr. Toy Smart Play Smart Toy Product of Excellence

Preis der Wiener Spiele Akademie Spiele Hits für Zwei

National Competition Winner mensa select Honoured for Excellence By Mensa The High IQ Society

Gen Four Two Games

9 - 99 | 2 | 20 min

Designer: John Yianni
Graphics: John Yianni

HIVE POCKET

INTERNATIONAL TOP-SELLER!



MSRP: 25,99 €

ALSO AVAILABLE:

Pillbug, **Ladybug**, and **Mosquito**, as well as **Pillbug for HIVE Pocket**, all with their own move rules.



Item number: 019233
Size of box: 141 x 164 x 41 mm
✔

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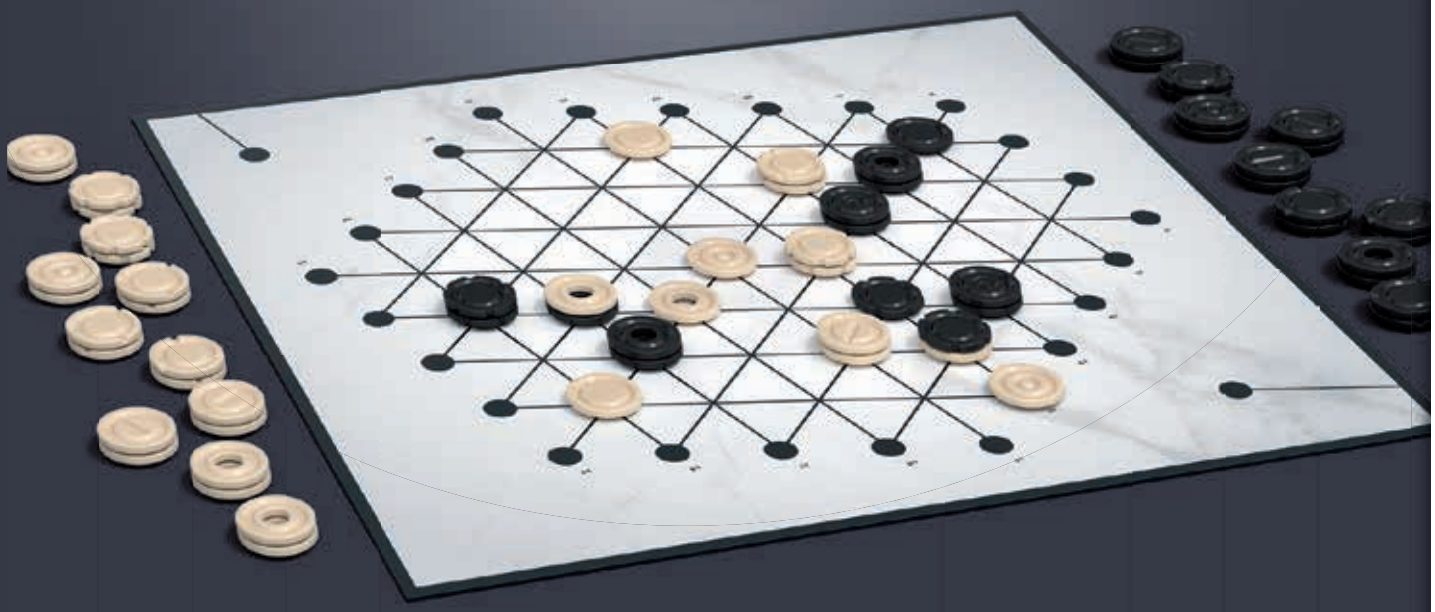
MATRX GIPF

NEW!

MATRX GIPF goes back to GIPF before it became a project. It is played with the pieces (called potentials) published in GIPF Sets 1, 2 and 3 and originally released together with the games that now make up **GIPF Project**. The purpose of **MATRX GIPF** is not only to make the potentials available again as pieces that can be added to GIPF, but also to reveal the origin of the project in the form of a game in its own right—presented as the culmination of a highly-valued series of games.

- ✔ The origin of the GIPF Project
- ✔ Can also be used as an extension to GIPF
- ✔





Designer: Kris Burm
Graphics: Kris Burm, HUCH!

Item number: 883117
Size of box: 295 x 295 x 70 mm
MSRP: 37,99 €

13 - 99 | 2 | 60 - 90 min

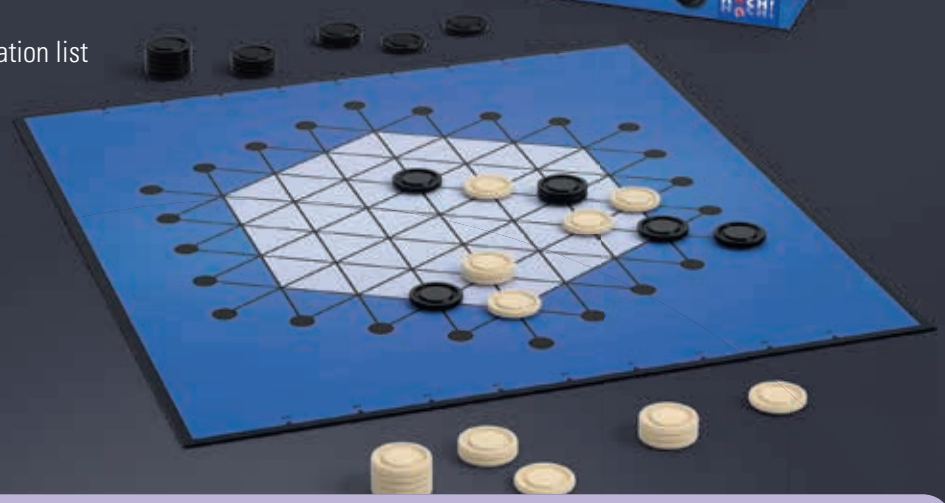
4 260071 883117

GIPF



GIPF is the name-giver and pioneer of the GIPF project. This modern classic elevates abstract games to a new level. Two players alternate moving their pieces on the intersecting lines of the gameboard. The player who uses the best tactics and cleverly outmaneuvers his opponent wins.

- ✔ 1998: "Spiel des Jahres" recommendation list
- ✔ The first game of the famous series
- ✔



Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 879417
Size of box: 297 x 297 x 72 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 879417

DVONN



In DVONN, players stack their playing pieces as towers. Ideally, these control as many playing pieces as possible and never lose contact to the red **DVONN** pieces. Pieces and towers that lose contact are removed from the gameboard...which can have a devastating effect on the balance of power on the board.

- ✔

Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 882479
Size of box: 297 x 297 x 72 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 882479

PÜNCT



A good connection is worth a lot. And the first player to link two opposite sides in **PÜNCT** wins the game. On your turn, you either bring a new piece into play or move a piece that is already on the board. The more pieces in play, the more possibilities you have to make a connection. But beware: Each new piece also reveals your tactics!

- ✔

Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 879820
Size of box: 297 x 297 x 72 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 879820

TZAAR



In TZAAR, each player has three types of playing pieces: Tzaars, Tzarras, and Totts. None of the pieces can exist without the others, and all three are required to win the game. This shows the dilemma behind the game: Should you strengthen your own position or weaken your opponent instead?

✔

Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 879530
Size of box: 299 x 299 x 73 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 879530

ZÈRTZ



ZÈRTZ is the third game of the GIPF project. Players avail themselves of white, grey, and black marbles from a common supply and use them on a gradually shrinking playing area. By placing the marbles tactically, capturing and isolating them, players try to create valuable combinations.

✔

Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 882783
Size of box: 297 x 297 x 72 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 882783

YINSH



YINSH is a worthy continuation of the GIPF project and originally the fifth game of that series. Who will place rings and markers in **YINSH** most cleverly? And who will succeed in forming a row of five markers of his color, securing the win move-by-move and row-by-row?

✔

Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 882943
Size of box: 299 x 299 x 73 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 882943

LYNGK



LYNGK is played with 48 playing pieces in 6 different colors. In the beginning, all colors are neutral and don't belong to anybody. During the game, players need to choose 2 colors each. The objective is to build stacks that consist of 5 pieces of different colors.

✔

Designer: Kris Burm
Graphics: Kris Burm, HUCH!
Item number: 879837
Size of box: 297 x 297 x 72 mm
MSRP: 35,99 €

13 - 99 | 2 | 30 - 60 min

4 260071 879837

TRUTH OR DRINK

What does it take for a good party? Drinks and... Cards!
Players choose cards from 4 different sets. These range from relatively innocuous cards (to just get to know each other better) to the "extra dirty" set for the very late nights ... "Which app do you open first thing in the morning?", "What was the most embarrassing compliment you ever got?" or even "Tell your teammates about your weirdest sex dream"!
You always have a choice: **Truth or Drink!** But responsibly!
Over 410 cards that guarantee party nights of a special kind.

- ✔ Party game for ages 18+
- ✔ Millions of clicks on YouTube
- ✔ 🇺🇸



Designer: CUT
Graphics: CUT

Item number US: 493151
Size of box: 130 x 185 x 75 mm
MSRP: 32,99 €

18 - 99 | 2 + | 30 - 60 min | 0 850011 493151

TRUTH OR DRINK
TAKE AWAY-EDITION

NEW!

LOCALIZATION POSSIBLE!

What makes every party an unforgettable experience?
The right questions and of course … Drinks! With the take-away edition of **Truth or Drink**, you have the perfect companion for spontaneous evenings, weekend trips or cozy get-togethers at home.
Choose from four different sets of cards, ranging from casual questions to get to know each other to "Extra Dirty" cards for the bravest among you. Whether harmless or daring—it's up to you: **Truth or Drink**!

- ✔ Funny party game to take-away
- ✔ Perfect present for the next party
- ✔ 🇩🇪



Designer: CUT
Graphics: CUT

Item number: 884329
Size of box: 152 x 228 x 37 mm
MSRP: 17,99 €

18 - 99 | 2 + | 30 - 60 min | 4 260071 884329

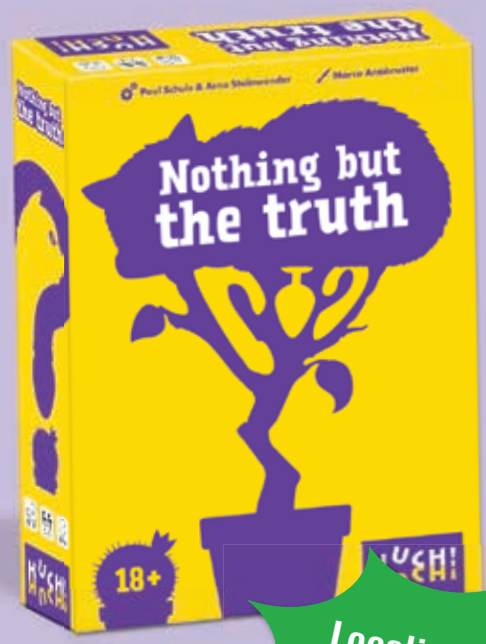
Nothing but the truth

NEW!

You have 10 of them at home. But are they pets, houseplants or sex toys? Well, the others can only guess and guess—but that's what **Nothing but the truth** is all about. Everyone has to show their answer, but it remains a secret which question was answered exactly. You have to be a good judge of your group. Whoever answers your question correctly, gets points from you. The winner is the person who knows the others best. This party game for adults involves very personal questions, but no one has to expose themselves completely to answer them. And it is precisely this combination that makes **Nothing but the truth** the perfect icebreaker at parties and late-night game.

- ✔ 18+ party game, without shaming
- ✔ Hundreds of question options
- ✔ 





Localization for your country possible

1.



Take a look at which of the 3 questions you should answer—but keep it to yourself!

2.

Write down your answer and show it.



3.



If the answer is 12, then what was the question? Give your tips and score points.

Designers: Paul Schulz, Arno Steinwender
Illustration: Marco Armbruster

Item number: 883773
Size of box: 171 x 225 x 52 mm
MSRP: 19,99 €

18 - 99 | 3 - 6 | 30 min

4 260071 883773

REALLY?

The family quiz game that is much more than just a normal quiz! In this game you answer exciting questions not with the exact answer, but with a margin. The smaller the margin, the more points you get! Are you sure enough to guess the smallest possible spread and win?

- ✔ 200 crazy questions and answers
- ✔ To score points, it is enough to guess a good margin
- ✔



Designers: Natalie Podd & Ceri Price

Item number: 882431
Size of box: 225 x 171 x 52 mm
MSRP: 27,99 €

10 - 99 | 3 - 30 | 30 min

4 260071 882431

MAKE FAKE NEWS GREAT AGAIN



You know the truth? Nothing but the truth? Then spell it out and come up with the most fantastic stories. But beware—all players are involved in the news. Each player throws one card into the ring, but it is only you who makes the news. Use the information from the other players. But at least one piece of information has no place in your story. Identify the card and demerit the player who chose it. The player who tells the best fake news earns the respect of the others.

- ✔

16 - 99 | 4 + | 30 min

Item number: 881410
Size of box: 116 x 162 x 70 mm

Designer: Team HUCH!
Graphics: HUCH!
MSRP: 27,99 €

4 260071 881410

MAKE FAKE NEWS GREAT AGAIN #ALTERATIVE FAKES 1



One newspaper hoax follows the next and after the first fakes come alternative fakes. Even more fakes and even more fun. The extension to the party game provides you with even more input for half-truths. Warning: **Fake News** knows no winners. With **Fake News** and **Alternative Fakes** there are always only losers!

- ✔

16 - 99 | 4 + | 30 min

Item number: 882165
Size of box: 118 x 164 x 30 mm

Designer: Team HUCH!
Graphics: HUCH!
MSRP: 16,99 €

4 260071 882165

MATCH ME IF YOU CAN!

NEW AUTUMN

Imagine Angela Merkel, the Mona Lisa and other celebrities suddenly appearing on dating portals—what would their profile look like? With our new party game, it's up to you: place the funniest, craziest and most appropriate bio texts from dating portals next to the celebrity pictures in the middle!

Each round, a celebrity card is revealed—be it a historical masterpiece or a current celebrity. Your task: Find the perfect dating bio for the picture from your text cards! From charming to absurd—the more creative, the better. Whoever creates the most convincing text scores points and laughs the loudest.

Easy to play, incredibly entertaining—perfect for your next game night!

- ✔ Perfect for party evenings
- ✔ Countless fun combinations
- ✔ 



Localization for your country possible

work in progress

Designer: Jasmin Krux
Illustration: Kreativbunker

Item number: 884695
Size of box: 135 x 168 x 37 mm
MSRP: 12,99 €

14 - 99 | 3 + | 30 min | 4 260071 884695

more_is_more

BLACKOUT – The party game for friends, family and foes.

The highly complex rules:

1 Place the 55 playing cards with the side of the theme cards (the side with the white background, idiot) on the table.

2 Draw one card at a time in a clockwise direction and place it next to the pile. Now place a face-up theme card next to a rule card.



3 The first person to say a word wins the round. The next card is then drawn. The person who won keeps the card. If no one finds a word, the card is put back in the pile. The player with the most cards at the end wins.
(P.S. Crooked players define the rule that the person who says the right word gets to give out a shot each time).

More games for your localization available!



16+

2-20+

Blackout - Black Edition
Design: more is more
Size of Box: 83 x 83 x 23 mm

Item number: 996747
MSRP: 15,99€

4 270003 996747

hellofun!

NEW!

ARE WE THERE YET?

KIDS



The most fun car games to make the trip fly by!
50 cards and characters with 50 different replayable games to keep your kids entertained for hours on end.

Inventor/Design: Hellofun
Size of Box: 96 x 143 x 42 mm
MSRP: 14,95 €

5 - 99 | 2 | 5 min

THE BLAH BLAH BOX

KIDS



The game you won't be able to stop talking with!
100 original questions to get your brain working and 100 creative questions that will lead you to the craziest, funniest answers. Lift the lid and get ready for some memorable family fun!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

5 - 99 | 2 - 20 | 5 min

LET'S GET LOUD!

Family



This game is full of iconic songs that will make you wanna dance with somebody!
This amazing game has a mix of iconic songs that will make you feel Forever Young and make even your most annoying uncle Shut Up and Dance. Sing your heart out, guess the title, recite the lyrics, bust a move... and so much more! Ready to give it your all?

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

14 - 99 | 4 - 20 | 30min

TIKI TAKA

Family



A must-have for all true soccer fans
If you want to win, you have to go all out, replay legendary goals that left us speechless, and recall the most iconic players of all time. A fiery match full of heated debates and a nerve-wracking penalty shoot-out as a grand finale that can reshuffle the cards.

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

14 - 99 | 4 + | 30 min

hellofun!

NEW!

I AM YOUR MOVIE



A box full of blockbusters that will make you bust a gut
Are you ready to play *cues Darth Vader voice* I Am Your Movie? Then get into character. You'll act out iconic scenes and lines, navigate spoilers, and interpret famous soundtracks. You don't need to be a movie buff to give an Oscar-worthy performance. Get together with friends and family, but—shhhh— it's starting!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

14 - 99 | 4 - 20 | 1 - 30 min

HOW I MET YOUR SERIES



Imagine all your favorite TV series in a single game?
Whether you're a fan or not, get ready to binge on this game with family and friends!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

14 - 99 | 4 - 20 | 1 - 30 min

GOT YOUR NUMBER!



Prove how well you know your friends
Secretly choose your answer and place the card face down on the table. The other players must be quick to grab the card they think you picked. Three different rounds will test how well you know each other. Up to 5 different answers are up for grabs … Ready? Set? Got your number!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

14 - 99 | 3 - 20 | 30 min

IDGAF



The most outrageous game with 200 questions and confessions to expose your friends
It's the perfect way to liven up a dull hangout, laughter guaranteed!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

18 - 99 | 4 - 20 | 30 min

hellofun!

NEW!

HEART TO HEART

COUPLES



Questions to make you connect, discover and love your partner (even more)
Perfect for a romantic dinner or a chill evening on the sofa. It'll make you laugh, get closer, relive fond memories and dream of what's to come. Ready to fall in love again?

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

14 - 99 | 2 | 1 - 30 min

HOT ROOM

COUPLES



There's only one way to achieve the mission … turning up the heat of the room
The erotic escape room for couples. 5 stories full of enigmas and erotic tests that you will have to solve if you want to come to a happy ending. Solving mysteries has never been so exciting!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

18 - 99 | 2 | 1 - 60 min

TIPSY

PARTY



No Tipsy, no party
If your friends can't live without you … sorry hun, you've been replaced. Tipsy is the ultimate drinking game that will transform a dull night into a legendary one. Cheers to the weekend, cheers to tonight, if you're feeling tipsy you're doing it right!

Inventor/Design: Hellofun
Size of Box: 148 x 108 x 70 mm
MSRP: 19,95 €

18 - 99 | 4 - 20 | 1 - 30 min

69

COUPLES



A naughty game for couples
An intimate game for naughty couples. Contains 4 levels, each one hotter than the last. The only board game that does not require a board to play.

Inventor/Design: Hellofun
Size of Box: 68 x 65 x 65 mm
MSRP: 13,95 €

18 - 99 | 2 | 1 - 30 min

ESPRESSO DOPPIO



You should not play with dishes? This is not always possible! With **Espresso Doppio**, that's what you really have to do. The three espresso cups, saucers and spoons in different colors are moved back and forth by two players. This is the only way to achieve the desired combinations on the task cards. The player who is particularly attentive, trades most cleverly and thus provides the strongest service, has the most coffee beans in the end and wins. Afterwards, the loser may gladly prepare the next hot beverage for the winner—also for this the sets can be used … The game is an ideal gift for all coffee fans and offers a solo and a master variant additionally.

- ✔ Perfect gift idea for all coffee lovers
- ✔ Double use as a game or to enjoy an espresso
- ✔



Designer: Walter Obert
Graphics: HUCH!

Item number: 881748
Size of box: 300 x 150 x 70 mm
MSRP: 29,99 €

8 - 99 | 1 - 2 | 30 min

4 260071 881748

MEMO CARDS – TIMES



The principle of a memo game is well known and popular. But what if you are looking for three matching pictures instead of two? Take up the new challenge and start looking for the right three of a kind! **memo cards times** shows different objects that have changed over time. As a music carrier there are e.g. record, tape and CD and thus form a triplet. What other items can you discover?

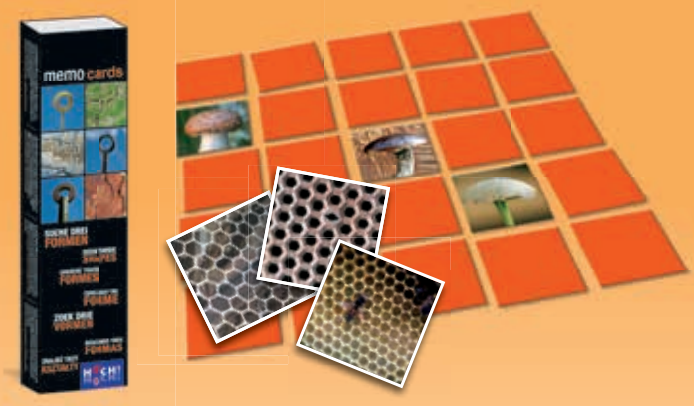
✔

Designer: Johanna Liebsch
Illustration: pixelproducts
Item number: 881755
Size of box: 67 x 260 x 21 mm
MSRP: 17,99 €

6 - 99 | 2 - 6 | ca. 15 min

4 260071 881755

MEMO CARDS – SHAPES



Discover the different editions of this series of memos. memo cards forms impresses with its beautiful and unusual motifs from everyday life. Who can find the right motifs, all of which have the same shape and thus become the perfect three of a kind?

✔

Designer: Johanna Liebsch
Illustration: pixelproducts
Item number: 881762
Size of box: 67 x 260 x 21 mm
MSRP: 17,99 €

6 - 99 | 2 - 6 | ca. 15 min

4 260071 881762

100 PLACES

The Quiz on Nature and Environment



PLASTIC-FREE GAME

What is the name of the largest tropical rainforest in the world? How much of its area is cut down each year? What effect does climate change have on the Gulf Stream?
Our Earth is a planet with breathtaking landscapes and filled with vibrant life, but always fighting pollution and Climate Change. In this geography, environment and climate change quiz, players travel around the world and learn exciting facts about the Earth's ecosystem.

- ✔ Game material without unnecessary plastic
- ✔ Sustainable equipment and production in Germany
- ✔



Designer: HUCH!
Graphics: HUCH!

Item number: 883070
Size of box: 250 x 250 x 53 mm
MSRP: 34,99 €

10 - 99 | 2 - 6 | 45 min | 4 260071 883070

WORLD OF WINE

LOCALIZATION RECOMMENDED



Where do Austrian Smaragd wines get their name from? What does the term "meritage" mean on an American wine label? In **World of Wines**, wine lovers can test how many of the 900 questions they can answer correctly. This big quiz game takes its players into the world of grape varieties, growing regions, flavors and production methods. Highly equipped and thematically broad, the game is ideal for an entertaining, cozy evening with friends and the perfect gift for any wine lover.

- ✔ Wine quiz for connoisseurs
- ✔ New edition of a bestseller, high-quality components
- ✔



Designer: HUCH!, Awiwa International
Graphics: HUCH!

Item number: 882547
Size of box: 265 x 265 x 70 mm
MSRP: 29,99 €

18 - 99 | 2 - 6 | 45 - 60 min | 4 260071 882547

DOG PILE

CAT STAX



No matter whether it's a floppy-eared dog, a big schnauzer or a little pug, all dogs want to have a nice, cozy place on the colored blanket. For this, a dog even accepts another dog on its head. Only if dog lovers stack well and combine clerverly, all dogs will fit onto the blanket in the end. Each difficulty level requires more concentration: Should you place the red lapdog upside down in a corner or rather crossways in the third layer? With skilled hands and logical perseverance, you will find a place for all dogs in **Dog Pile**.

✔ Portable with storage box

✔

Designer: Bob Ferron
Graphics: Brainwright, Sabine Kondirolli
Item number: 880598
Size of box: 88 x 165 x 38 mm
MSRP: 15,99 €

7 - 99 | 1 | variable

4 260071 880598

Stack cats, get set, go! The colorful cat blankets have been spread out and await their purring visitors. But be careful—the blankets come in different shapes and sizes, and so it often is difficult to accommodate all cats. After all, the cats want only one thing: find a cozy place! But where can the pink cat make itself comfortable so that the blue cat and the yellow cat find a place as well? Sometimes, velvet paws and a good perspective are in demand for mastering the 44 challenges and allocating all cats to a suitable place.

✔ Portable with storage box

✔

Designer: Bob Ferron
Graphics: Brainwright, Sabine Kondirolli
Item number: 880413
Size of box: 88 x 135 x 38 mm
MSRP: 15,99 €

7 - 99 | 1 | variable

4 260071 880413

SEA STAX

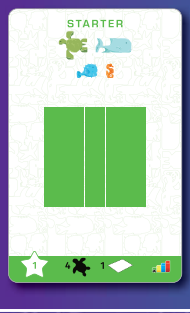


Colorful fish, seahorses, octopus and shark cavort in the box and only want one thing: To be perfectly stacked, hooked into each other, cuddled together and take their place on the task card. So take a deep breath, choose the task and off you go! The task cards indicate different levels of difficulty as well as the sea creatures needed to solve the task. Who can arrange the figures so that they fit perfectly into the grid? The puzzle adventure in deep sea is waiting for the logic and puzzle artists!

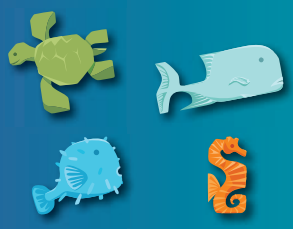
✔ Portable with storage box

✔

1. Choose a challenge



2. Take the figures



3. Solve the puzzle



logicus
fit for challenge

44
Challenges
Multi-Level

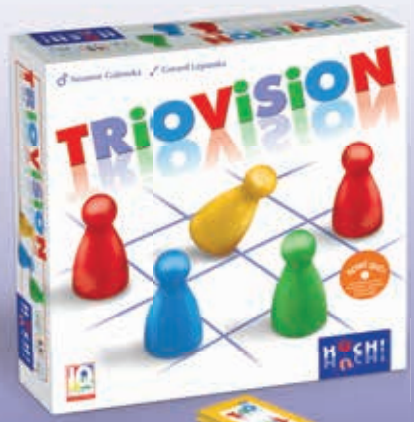
Designer: Bob Ferron
Graphics: Brainwright, Sabine Kondirolli

Item number: 882554
Size of box: 88 x 165 x 38 mm
MSRP: 15,99 €

7 - 99 | 1 | variable

4 260071 882554

TRIOVISION



You must displace only one piece in order to fulfill the tasks on the cards. Who will be the first to find this particular piece? Far-sighted planning and construction are important prerequisites for well conceived actions, as well as logic and the ability to solve arithmetical problems.

- ✔ Winner of the 2009 Parents' Choice Silver Award
- ✔ With three unique variations of play
- ✔



INTERNATIONAL TOP-SELLER!

Designer: Susanne Galonska
Graphics: HUCH!

Item number: 882752
Size of box: 200 x 200 x 45 mm
MSRP: 22,99 €

7 - 99 | 1 - 6 | 20 min | 4 260071 882752

LUCKY CUBE



The Lucky Cube lies shiny in its packaging waiting to present its diversity—once taken out of the box, one side tilts to the left, the other to the right, and a new figure emerges! The movements merge smoothly into one another, so that the playing and trying with the Lucky Cube is a haptic experience. Once you have become familiar with the Lucky Cube the challenges begin: Dark side to the outside or light side? How should the sides of the cube be arranged?

- ✔ Extraordinary puzzle
- ✔ Visually and haptically attractive
- ✔



logicus fit for challenge
30 Challenges Multi-Level

Designer: Keiichi Miyazaki
Graphics: Sabine Kondirolli

Item number: 880666
Size of box: 78 x 130 x 58 mm
MSRP: 15,99 €

7 - 99 | 1 + | 10 min | 4 260071 880666

MARBLE IN

NEW SUMMER

The passtime marble logic puzzle. Marble In looks simple, but the marble arrangements hide many tricks. A marble is easily inserted, but shifts everything around and what seemed to fit becomes a distant memory. Tactical forward planning is required, as the marble inserted right now may not reach its destination until much later. In this game, the journey is half the battle.

- ✔ Logic marble puzzle in travel box
- ✔ Encourages thinking ahead
- ✔





work in progress

logicus fit for challenge

48 Challenges Multi-Level

Designer: Andreas Müller
Graphics: Sabine Kondirolli

Item number: 883681
Size of box: 135 x 135 x 60 mm
MSRP: 19,99 €

8 - 99 | 1 + | 10 min

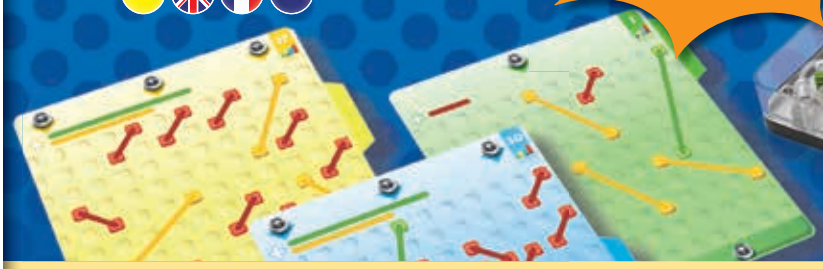
4 260071 883681

ROLL ON!

In Roll on!, dexterity and imaginative power are essential. The challenge cards show a labyrinth that you need to reconstruct. But where do you have to place the barriers? The ball itself provides the solution: If it rolls easily all the way through the labyrinth, you have solved the challenge.

- ✔ Contains 40 challenges
- ✔ Various difficulty levels
- ✔





NOW WITH NEW BOX DESIGN!

logicus fit for challenge

40 Challenges Multi-Level

Designer: Yossef Sonnenfeld
Graphics: Sabine Kondirolli, HUCH!

Item number: 881113
Size of box: 240 x 240 x 55 mm
MSRP: 28,99 €

7 - 99 | 1 | 10 min | 4 260071 881113

Archelino

INTERNATIONAL TOP-SELLER!



All the animals gather on Noah's Ark to escape the great flood. The only question is, how to organize them in such a way that they all fit into the boat. With the help of the hints provided, you have to find the only right solution for each of the 60 challenges. But finding them will be harder than you think.

- ✔ Teaches logical thinking in physical dimensions
- ✔ High-quality, large wooden pieces
- ✔



logicus fit for challenge

60 Challenges Multi-Level

Designer: Inon Kohn
Illustration: Oliver Freudenreich

Item number: 877277
Size of box: 240 x 240 x 55 mm
MSRP: 27,99 €

4 - 99 | 1 + | 10 min | 4 260071 877277

TANGRAM SUDOKU

NEW SUMMER

Millions of people around the World enjoy solving Sudoku puzzles. And at least as many people know Tangram, a traditional laying puzzle, where you fill a shape with different shaped tiles. **Tangram Sudoku** combines both puzzles: here too, shapes have to be filled and the number of pieces is determined by a Sudoku. The solution is logical and clear.

- ✔ Several levels with different requirements
- ✔ High-quality tangram pieces
- ✔



work in progress



logicus fit for challenge

50 Challenges Multi-Level

Designer: Yohan Goh
Graphics: Daniel Müller

Item number: 884602
Size of box: 200 x 200 x 50 mm
MSRP: 18,99 €

8 - 99 | 1 | 10 min

4 260071 884602

IQ-PYRAMIDE XL

Pyramid puzzle extreme! 200 tasks in 2D and 3D are waiting to be solved. To solve these logic puzzles, spatial imagination is required. 12 pieces, different in color and shape, have to be combined again and again. The difficulty gets harder from task to task and thus offers something for all age groups and every demand!

- ✔ With practical transport box
- ✔ Trains three-dimensional thinking
- ✔



logicus fit for challenge
200 Challenges Multi-Level

License: Lonpos
Graphics: Sabine Kondirolli, HUCH!

Item number: 882516
Size of box: 107 x 146 x 26 mm
MSRP: 15,99 €

7 - 99 | 1 + | variable | 4 260071 882516

D-ICED

The logic game D-ICED demands icy cold logic with cool dice. Up to 8 dice must be arranged in such a way that each individual die borders on exactly the same number of neighbouring dice as its value specifies. Sounds simple? Then let's go! 80 tasks are waiting to be solved.

- ✔ With practical transport box
- ✔ Quickly explained and still challenging
- ✔



logicus fit for challenge
80 Challenges Multi-Level

Designer: Marek Žitňanský
Graphics: Sabine Kondirolli

Item number: 878915
Size of box: 122 x 186 x 22 mm
MSRP: 14,99 €

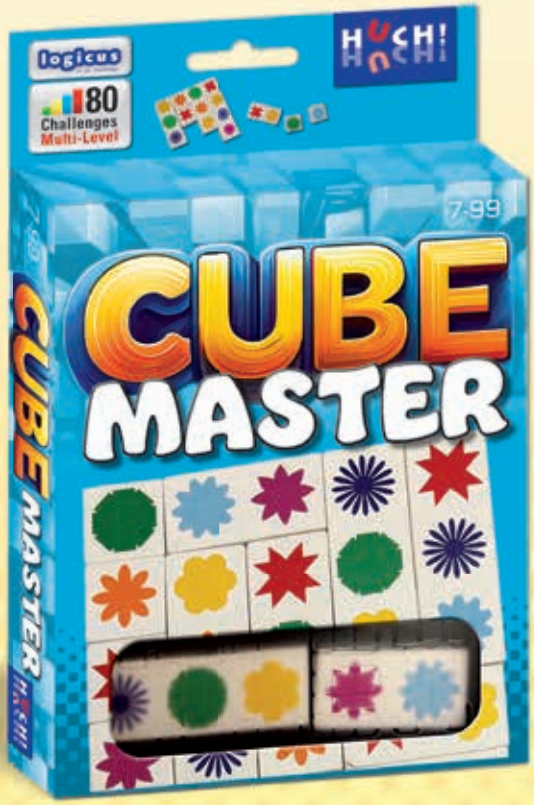
7 - 99 | 1 + | 10 min | 4 260071 878915

CUBE MASTER

NEW AUTUMN

Place the tiles in such a way that no symbol appears more than once in the same row or column. Sounds simple, but can be quite tricky. As not every symbol is repeated in every task, **Cubemaster** is different from Sudoku—but just as challenging and exciting!

- ✔ Easy to get started
- ✔ Compact puzzle fun
- ✔ 



work in progress







logicus fit for challenge
80 Challenges Multi-Level

Designer: Smart Games
Graphics: Sabine Kondirolli

Item number: 884626
Size of box: 122 x 186 x 22 mm
MSRP: 14,99 €

8 - 99 | 1 + | 10 min

4 260071 884626

COLOR CARPET



For fans of the colorful retro classic! Use the seven shapes in different color combinations to puzzle 44 carpet challenges. To do this, the colorful pieces must be placed correctly next to and on top of each other. This logic game starts out simple, but ramps up so that later levels with more difficult hints ensure a challenging experience. But practice makes it perfect.

- ✔ 7 flexible neoprene tiles for a haptic puzzle experience
- ✔ Teaches cognitive ability and logical thinking
- ✔

logicus fit for challenge
44 Challenges Multi-Level

Designer: Paul Schulz
Graphics: fiore-gmbh.de, Sabine Kondirolli, HUCH!

Item number: 883049
Size of box: 88 x 165 x 38 mm
MSRP: 15,99 €

7 - 99 | 1 | variable

4 260071 883049

Columbus' Egg



Columbus' Egg requires logical thinking! The eggs must be placed on the correct squares according to the laying rules. The indications in front of the rows and below the columns give hints on how many eggs of which colour are to be placed in which area of the game board. But the tasks become more and more difficult! The logic game **Columbus' Egg** offers a total of 40 different tasks in 5 difficulty levels. Can you manage to solve all the tasks? Start with an easy puzzle and work your way up to the more difficult ones. If you get stuck, you can look into the solution booklet.

- ✔ Logical challenge in 5 difficulty levels
- ✔ Transport box included
- ✔
- ✔ Rules in Spanish via QR code

logicus fit for challenge
40 Challenges Multi-Level

Designers: Timo Jokitalo, Vesa Timonen
Illustration: Hanayama

Item number: 882172
Size of box: 130 x 250 x 40 mm
MSRP: 16,99 €

6 - 99 | 1 + | variable

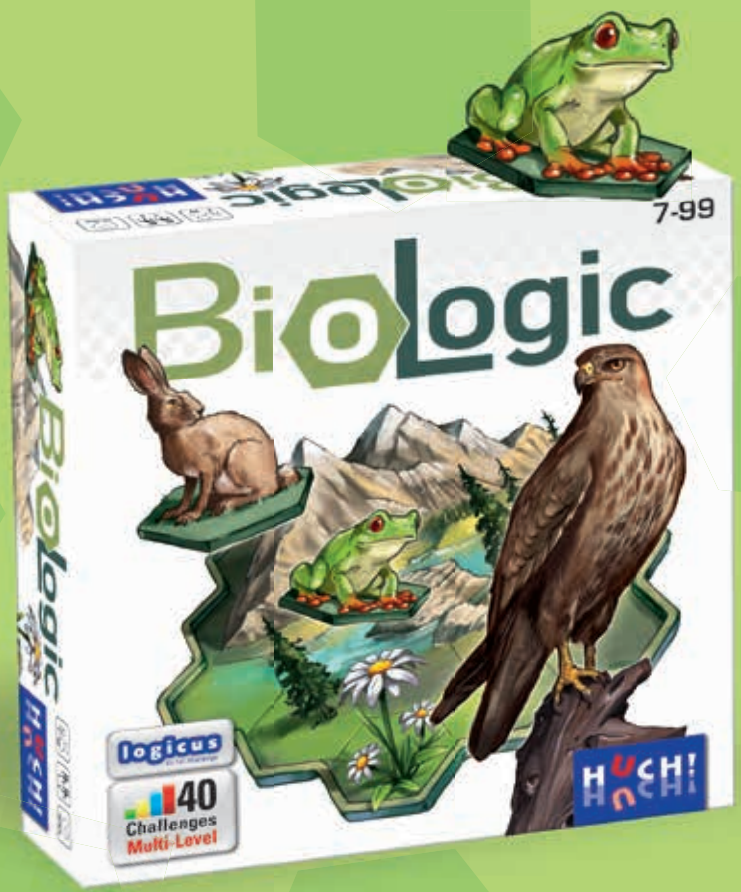
4 260071 882172

BioLogic

NEW AUTUMN

In this nature-themed logic game, you want to place all your tiles exactly in the right place. The clues on the different species will help you do this: trees always want to be next to trees, which is the only way to create a forest. The snake next to the mouse, the reed next to the water and the hawk next to a tree. Many challenges with different levels of difficulty are waiting for you to master!

- ✔ Logic game with a nature theme
- ✔ Many levels with new challenges
- ✔







work in progress

logicus fit for challenge

40 Challenges Multi-Level

Designer: Andreas Müller
Illustration: Alexander Jung

Item number: 884633
Size of box: 200 x 200 x 50 mm
MSRP: 18,99 €

8 - 99 | 1 + | variable

4 260071 884633

FLEX puzzler

The innovative Flex puzzler can be bent and turned in any way imaginable. But what's the right combination? Fast, practical, logical and simply addictive.

- ✔ Transport box included
- ✔ More challenges in combination with the Flex puzzler XL, MAX or Crystal
- ✔



Optional blister packaging possible for all localized FLEX PUZZLER versions!



Designer: Thomas Liesching
Graphics: HUCH!

Item number: 877291
Size of box: 122 x 186 x 22 mm
MSRP: 14,99 €

7 - 99 | 1 + | 10 min | 4 260071 877291

FLEX puzzler XL

The Flex puzzler, now even bigger! More flexible puzzle pieces for even more—and trickier—challenges. Tons of fun in 2D and 3D puzzles for logic-loving puzzlers.

- ✔ Transport box included
- ✔ More challenges in combination with the Flex puzzler, MAX or Crystal
- ✔





Designer: Thomas Liesching
Graphics: HUCH!

Item number: 877307
Size of box: 122 x 186 x 22 mm
MSRP: 14,99 €

7 - 99 | 1 + | 10 min | 4 260071 877307

FLEX puzzler Crystal

Flex puzzler turns transparent! The **Crystal** version provides 80 challenges in 2D and 3D in a new, translucently shimmering design. The puzzler can be twisted and bent at a 45° angle and a 90° angle, providing even more variety of challenges. What is the right combination of twisting and bending? The game contains extra challenges that can be solved in combination with **Flex puzzler**, **Flex puzzler XL**, and **Flex puzzler MAX**.



- ✔ With a practical storage box, ideal to take on the road
- ✔ New design with challenges that allow for 45° angles and 90° angles
- ✔

logicus fit for challenge
80 Challenges Multi-Level

Designer: Thomas Liesching
Graphics: Sabine Kondirolli

Item number: 880772
Size of box: 122 x 186 x 22 mm
MSRP: 14,99 €

7 - 99 | 1 + | 10 min | 4 260071 880772

FLEX puzzler MAX

Maximum puzzle fun: The **Flex puzzler MAX** is an extra-long puzzler chain with new challenges that require 45° angles. The ultimate challenge for all Flex fans!



- ✔ More challenges in combination with the Flex puzzler XL or Crystal
- ✔ With challenges for 45° angles
- ✔

logicus fit for challenge
80 Challenges Multi-Level

Designer: Thomas Liesching
Graphics: HUCH!

Item number: 878472
Size of box: 122 x 186 x 22 mm
MSRP: 14,99 €

7 - 99 | 1 + | 10 min | 4 260071 878472

CARLA CAT



Cat and mouse: A terrific and fast race! The little mice are nibbling at the cheese. But be careful! When the cat shows up, the mice have to flee as fast as they can! Who can outrun the cat?

- ✔ Classic game idea with adorable characters
- ✔ High-quality wooden game pieces
- ✔





Designer: Susanne Kummer
Illustration: Susanne Kummer

Item number: 878182
Size of box: 240 x 240 x 80 mm
MSRP: 24,99 €

4 - 99 | 3 - 6 | 15 min | 4 260071 878182

LABYRINTHIA



Play the popular dexterity game at home! With team spirit and good communication, players have to roll the ball from start to finish. Each player is in charge of one corner of the three-dimensional gameboard, and only by working together, players can manage to reach the finish line. This requires dexterity and concentration; otherwise, the ball drops into one of the numerous holes.
If that happens, the team has to start from scratch. But watch out: The time goes by quickly and the other team is waiting for its chance. In Labyrinthia, two teams play against each other. In the end, the team that acts more skillfully and cooperates better will win.
Stop the time and challenge the opposing team! Which team will be faster?

- ✔ Promoted in a famous German TV Show
- ✔ Dexterity course and team event: two games in one
- ✔



Graphics: SUPER RTL, HUCH!

Item number: 880505
Size of box: 300 x 300 x 60 mm
MSRP: 32,99 €

7 - 99 | 1 - 8 | 15 min | 4 260071 880505

SIMSALA Spin

NEW SPRING

Step into the magical potion laboratory of the famous Witchstone School! Before you can brew the best potions, you need to find the ingredients. These are well hidden and must first be found and uncovered to match the recipe. **Simsala Spin** is a cooperative memo game with a special twist: the position of the ingredient-tiles you are looking for changes during the game.
If you still manage to find all the ingredients for a potion recipe, you can unlock valuable bonus effects. But only when all the potions have been brewed, you will win all together!

- ✔ Cooperative game with illustrations by Michael Menzel
- ✔ Beautiful 3D cauldron
- ✔





Designers: Reiner Knizia, Martino Chiacchiera
Illustration: Michael Menzel

Item number: 883704
Size of box: 210 x 210 x 50 mm
MSRP: 19,99 €

5 - 99 | 2 - 4 | 15 min

4 260071 883704

Rollo stands for fun, kid-friendly yatzee variations. With Rollo, even younger children score points by diligently collecting of symbols and thus train motor skills and concentration in a playful way. Each player rolls the dice up to three times per round and tries to fulfill as many requirements as possible by skillful combination. The result is recorded on the block supplied with the game. Who manages to roll five identical motifs and thus achieve the maximum number of points? And who gets a bonus? The dice fun for the whole family—perfect to take along.

✔ Yatzee game for the little ones | ✔ With lovely illustrations appropiate for kids | ✔

ROLLO OCEAN

Colorful sea animals appear here on the dice and entertain the whole family beastly good. Who is going to collect the most animals of a kind? Who will make great combinations of dolphins, penguins, sea turtles and the rest?





ROLLO



Let the animal dice roll … With this funny dice game variant, even younger ones score points by collecting birds, rabbits, frogs & co. Each player can roll the dice up to three times per round and tries to meet as many requirements as possible through clever combinations. The result can be entered immediately on the supplied block.

ROLLO CIRCUS



Clear the ring for "Rollo Circus"! In this simple Yatzee variant, even younger children can score points by collecting great circus motifs. Who will manage to roll five identical symbols and thus score the maximum number of points? And who gets a bonus? The dice fun for the whole family—perfect to take along.

Design Dice: fiore-gmbh.de
Graphics: Sabine Kondirolli
Size of box: 123 x 187 x 22 mm

4 - 99 | 2 - 6 | 10 - 20 min

Rollo
Item number: 881823
MSRP: 9,99 €
4 260071 881823

Rollo Circus
Item number: 882523
MSRP: 9,99 €
4 260071 882523

Rollo Ocean
Item number: 882936
MSRP: 9,99 €
4 260071 882936

HOKUS PICTUS

NEW SUMMER

In Hokus Pictus you are sorcerer's apprentices and are taught magical painting. The special thing is that you paint with colors that you can't even see! With the help of a magnetic magic wand and a magic ball, you gradually make the contours of the picture appear on the canvas. The first spectator to guess the motif from the magic books wins a star! The role of artist changes until everyone has created four artworks.

- ✔ Magical magnetic painting for ages 5 and up
- ✔ Various levels: Practice makes it perfect
- ✔









work in progress

Designer: Jeanette Kneisel
Illustration: Stephan Lorenz

Item number: 884596
Size of box: 200 x 200 x 50 mm
MSRP: 24,99 €

5 - 99 | 2 - 4 | 15 min

4 260071 884596

BEPPO







Beppo der Bock celebrates its 15th anniversary. In 2007, the game was awarded the well-known signet "Kinderspiel des Jahres" (Children's Game of the Year) and thus made its way into numerous families and children's hearts. Even after many years, the children's game impresses with its fascinating mechanism. Beppo the billy goat is chased across the board like a wild man by the magnet. With skill and practice, you can manoeuvre his jump precisely to push away other game pieces. But Beppo is always full of surprises. If you're not careful, you may soon feel his horns yourself.





- ✔ Awarded as "Kinderspiel des Jahres 2007"
- ✔ Magnetic dexterity game in new design
- ✔ 

Designers: Klaus Zoch, Peter Schackert
Illustration: fiore-gmbh.de

Item number: 882561
Size of box: 295 x 295 x 70 mm
MSRP: 28,99 €

5 - 99 | 2 - 4 | 15 min

4 260071 882561

PANTOLINO



In this lovingly illustrated children's game, the players try to roll as many shoes of the same color as possible for their centipede. The current player throws his dice up to three times and puts aside as many dice as he wishes each time. Each round, the dice can be exchanged for a shoe tile matching the result. The player who has put together the longest centipede at the end wins the game. Children from the age of 4 learn how to add and subtract! For older players there is a variant in which the players are allowed to steal shoes.



- ✔ Getting to know the basic colors
- ✔ Trains size and length ratios
- ✔ 

Designer: Klaus Kreowski
Illustration: Maciej Szymanowicz

Item number: 882219
Size of box: 130 x 130 x 40 mm
MSRP: 12,99 €

4 - 99 | 2 - 4 | 10 min

4 260071 882219

Dream Dragon Dream



You are a group of adventurers, searching for objects hidden amongst the treasure of a golden dragon. Each round, players will work together to find the objects they desire. Every object your team forgets and each mistake you make disturbs the dragons slumber. Loot the treasure for 3 rounds without waking him up, and you win the game! Be careful though, if the dragon wakes up... he'll be very hungry!

- ✔ Cooperative kids game
- ✔ Trains teamwork and concentration
- ✔



Designer: Jean-Philippe Sahut
Illustration: Élodie Bérnard

Item number: 883 278
Size of box: 238 x 238 x 60 mm
MSRP: 24,99 €

6 - 99	2 - 5	20 min	4 260071 883278

Otfried Preußler

Das Kleine Gespenst

Le Petit Fantôme · The Little Ghost · Het Spookje

Kinderspiel des Jahres 2005 KRITIKERPREIS



Before witching hour is over again, the little ghost wants to visit as many of his friends as possible. But that's not so easy, because first the right doors have to be opened! The players help the little ghost and try to find the right doors. A good memory is needed! In the game, the children lead the little ghost to the doors and can open them with the help of a small magnet. Once the right door is found, the children reward the little ghost with one of his favourite activities: The rumbling with the cannonballs. Who will be the first to complete the tasks before the witching hour ends? A game for the whole family after the children's book classic **Das kleine Gespenst** by Otfried Preußler.

- ✔ 2005 awarded children's game of the year, in the new colored edition
- ✔ Fosters memory, dexterity and combinatory skills
- ✔

According to the book "Das kleine Gespenst" by Otfried Preußler, illustrations by F. J. Tripp, colored by Mathias Weber © by Thienemann in the Thienemann-Esslinger Verlag GmbH, Stuttgart.

Designer: Kai Haferkamp
Illustration: F. J. Tripp

Item number: 882059
Size of box: 295 x 295 x 70 mm
MSRP: 29,99 €

5 - 99 | 2 - 4 | 15 min

4 260071 882059

Go away Monster!

To whom does this daily game not seem familiar? It's bedtime, but the children's room is still in chaos … First of all, all the toys have to be cleaned up before the children can go to bed. But where do you put the teddy and where was the lamp before? In the children's game **Go away monster!**, the players take turns pulling items out of a bag and have to place them on their game board. They have to recognize the shapes by touch and find the matching fields.



- ✔ Playable in two different levels of difficulty
- ✔ Promotes the recognition and assignment of shapes
- ✔

GAMEWRIGHT® Wydawnictwo NASZA KSIĘGARNIA

Designer: Gamewright
Illustration: Maciej Szymanowicz

Item number: 882103
Size of box: 200 x 200 x 45 mm
MSRP: 19,99 €

3 - 99 | 2 - 4 | 15 min

4 260071 882103

Florian Racky · Marek Bláha

Pino Postino

A wild animail race! · Tierisch gute Postboten · La bête postale

Oh dear! Pino Postino, the messenger falcon of the Forest Kingdom has broken its wing. Not only is he fast and reliable, he is also often entrusted with secret missions for the royal couple. A replacement must be found quickly. Anyone who can move quickly and inconspicuously through the country is exactly the right animal here. And so the stag, wild boar, rabbit, fox and bear enter the competition: Who will be allowed to take on this important task until Pino is healthy again?
At the beginning, everyone is given a secret animal identity. The five animal messengers are moved on their way through the various landscapes of the land by using cards. Who will behave nimbly and with foresight in the terrain? Who will be able to unmask the identities of the others and win extra points?

- ✔ Fast deduction game with secret identities
- ✔ Playfully discover animal habitats
- ✔





1. Keep your own animal secret

2. Win the race

3. Unmask the others

Designer: Florian Racky
Illustration: Marek Bláha

Item number: 883018
Size of box: 200 x 200 x 50 mm
MSRP: 19,99 €

7 - 99	2 - 4	15 min

4 260071 883018

DiNg!



Can you get rid of all your cards? That's what **DING** is all about! But with a special twist: You will not only have to keep a close eye on the discard-pile, but also on the other players at the table. Because what they do, consciously or unconsciously, decides which cards you can throw in between. Someone is looking at their cell phone and you have the matching card in your hand? Shout DING! and discard! Can you get someone to talk about the weather because it matches one of your cards? Excellent—that's a DING! too! So: deal your cards, look at the other players and do your DING!

- ✔ Fast, fun card game by successful designer Kasper Lapp
- ✔ Well known mechanism with interactive elements
- ✔

Designer: Kasper Lapp
Graphics: Marco Armbruster

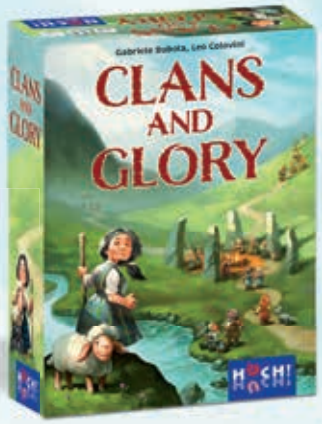
Item number: 883858
Size of box: 130 x 96 x 29 mm
MSRP: 9,99 €

8 - 99 | 2 - 7 | 10 min

4 260071 883858



CLANS AND GLORY



In CLANS AND GLORY you take part in an ancient ritual:
The free people of the Scottish Highlands have come from near and far to the meeting place to join a Clan Chief. Can you win over the best followers?
Assemble the strongest clan in Scotland—through clever map reading and skillful planning!

- ✔ Easy to learn, but with tactical elements
- ✔ illustrations by Michael Menzel
- ✔



Designers: Gabriele Bubola, Leo Colovini
Illustration: Michael Menzel

Item number: 883551
Size of box: 138 x 187 x 57 mm
MSRP: 18,99 €

10 - 99 | 2 - 4 | 20 min

4 260071 883551

MAKOTO
誠

NEW SPRING

In Makoto players strive to make clever plays which will win them the top cards. The game is played in continuous rounds which only stop when all players pass. Each player must play higher cards than the previous player or pass. The last player to play takes all cards played, and will score them at the end of the game. During the round, players may also discard or pick up cards. When a player has got rid of all their cards they will be rewarded with points. When all but one player has got rid of all their cards the round ends and is scored, and a new round begins. Makoto is all about skillfully improving your hand cards and weighing up when to continue playing or when to pass.

- ✔ Family-friendly "climbing game" with depth
- ✔ Beautiful illustrations with Japanese Theme
- ✔





work in progress

Designer: Simon Weinberg
Illustration: Stefan Sonnberger

Item number: 884640
Size of box: 97 x 123 x 20 mm
MSRP: 10,99 €

8 - 99 | 2 - 6 | 20 min

4 260071 884640

Goblin Coaster



The goblins want to make their dungeon more attractive and have decided to build a most daring roller coaster, the Goblin Coaster. The construction site is just opening when the unbelievable happens: Because of a misunderstanding one of the goblins is already starting the coaster! Will the goblins manage to build the roller coaster before the wagon arrives at the end of the track and crashes down? In this fast-paced cooperative tile-laying game, players take on the role of the goblins and do what they can to finish the roller coaster quickly!

- ✔ Cooperative gaming fun with time pressure
- ✔ Funny topic for a broad target group
- ✔

Designers: Jan Meyberg, Ursula Hermens-Meyberg
Illustration: Antje Stephan, Claus Stephan

Item number: 882189
Size of box: 270 x 270 x 70 mm
MSRP: 29,99 €

8 - 99	2 - 6	20 min	4 260071 882189

CIRCLES



In Circles, everything goes round in circles! In Circles, you roll the ball to operate the board game. And: Circles is two games in one. Circles is a high-quality ball track covered with felt. In the middle, there is the double-sided game board. On one side of the board you dive into the Wild West. Dig for gold and silver, fight bandits and evil neighbours and fulfil your big dream of owning your own ranch! On the other side of the board, it gets sporty: aim precisely, let the ball roll perfectly and score the most victory points in target shooting. In Circles, you can't rely on dice or cards. In Circles it's all about rolling the ball perfectly and activating the right squares at the right time!

- ✔ Innovative game mechanism
- ✔ Two games in one
- ✔

Designer: Thomas Sing
Illustration: Kinetic, Glen Viljoen

Item number: 882134
Size of box: 310 x 310 x 60 mm
MSRP: 29,99 €

7 - 99	2 - 5	30 min	4 260071 882134

ALIENS ~~UN~~BOXED

NEW SUMMER

3, 2, 1—go! In Aliens ~~un~~boxed, everyone starts at the same time and competes against each other. Try to form specified combinations of the 8 different, brightly colored aliens as fast as possible. To do this, fold and rotate your UFOs—the Unknown Folding Objects—until you can fulfill one of the Boarding Passes on the table. Depending on how difficult it is to assemble certain alien crews, you will be rewarded with 1 to 5 points as indicated on the Boarding Pass. The player with the most points at the end wins the check-in challenge.

- ✔ Cool UFO boxes with countless folding options
- ✔ For fast folders and "outside the box" thinkers
- ✔



work in progress

Designer:
Martin Nedergaard Andersen
Illustration: Marek Bláha

Item number: 884671
Size of box: 95 x 120 x 28 mm
MSRP: 12,99 €

6 - 99 | 1 - 4 | 10 - 20 min

4 260071 884671

TOUCH IT!



WORLD

ANIMALS

JAPAN









DISPLAY AVAILABLE! CONTAINS 8 GAMES

Whoever takes these cards in hand, is immediately captivated: The cards have 4 illustrations on the front. One of them is embossed on the back. Purely by feeling the embossing you have to determine the image. But of course at the same time and against each other! Whoever finds the right picture first gets the most points. Quick to play and even quicker to explain, "Touch it" is the game for every occasion and age group.

✔ New kind of cards | ✔ Different editions | ✔

Designer:
Romain Caterdjian
Illustration: Luka Wang

Size of box:
95 x 120 x 28 mm
MSRP: 9,99 €

TOUCH IT! World
Item number:
883100

TOUCH IT! Animals
Item number:
883087

TOUCH IT! Japan
Item number:
883094

6 - 99 | 2 - 6 | 10 min

CITY FLIP ROMA

NEW SUMMER

All roads lead to Rome … and to St. Peter's Basilica, the Forum Romanum et cetera! You are working together as city planners. Your task is to place the cards laid out in a 7x7 grid so that at the end the 10 sights are connected to their streets on all 4 sides. When it's your turn, you swap the card in your hand for a face-down card. This becomes the next swap card. In addition to the directional specifications, there are various building specifications for individual columns and rows. These vary from game to game. This allows you to rebuild Rome again and again and make the game increasingly challenging.

- ✔ Perfect playful introduction to the Rome journey
- ✔ Building guidelines can be played as a campaign
- ✔





work in progress



Designer: Walter Obert
Illustration: fiore-gmbh.de

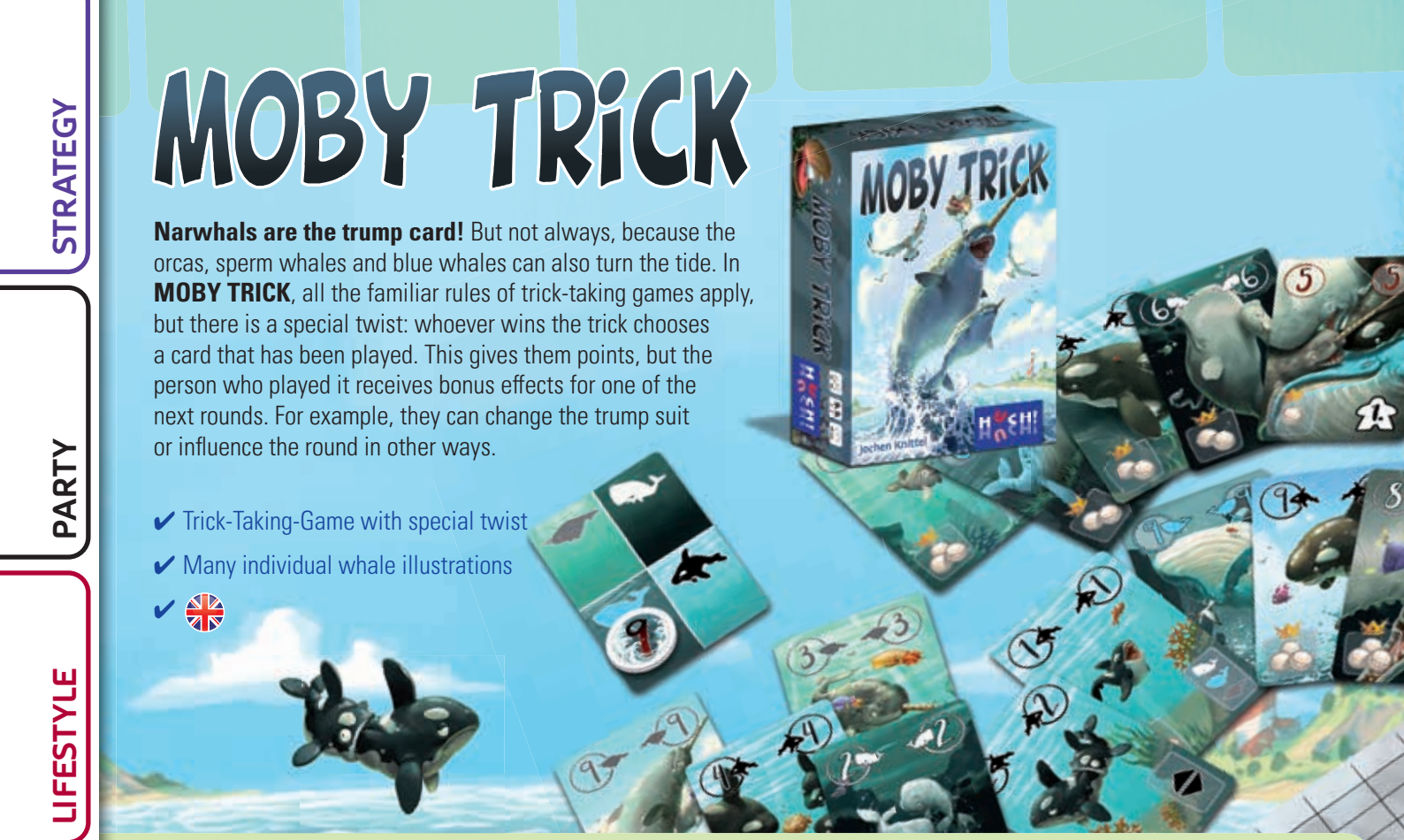
Item number: 884756
Size of box: 122 x 122 x 40 mm
MSRP: 13,99 €

8 - 99 | 1 - 4 | 15 - 30 min

4 260071 884756

MOBY TRICK

Narwhals are the trump card! But not always, because the orcas, sperm whales and blue whales can also turn the tide. In **MOBY TRICK**, all the familiar rules of trick-taking games apply, but there is a special twist: whoever wins the trick chooses a card that has been played. This gives them points, but the person who played it receives bonus effects for one of the next rounds. For example, they can change the trump suit or influence the round in other ways.



- ✔ Trick-Taking-Game with special twist
- ✔ Many individual whale illustrations
- ✔

Designer: Jochen Knittel
Illustration: Stefan Sonnberger

Item number: 883841
Size of box: 75 x 110 x 30 mm
MSRP: 10,99 €

10 - 99 | 3 - 4 | 20 min

4 260071 883841

MOPSEN

The pugs are going crazy because another load of delicious bones has just arrived from the kitchen. None of the dogs can get enough and everybody wants to get the best pieces for himself. Therefore, each spoiled pug forges ahead in order to snatch the tasty food before the others do ... and then there is also a nasty cat lurking around to totally mess everything up! If you play the highest card in **MOPSEN**, you are rewarded with as many victory points as the number of bones shown on this card. But if you play the lowest card, you may swipe a card. You simply take a just-played card back into your hand. And by doing this, you also change the pecking order. No sooner than one of the pugs has become first in line do his competitors come and push past him. Use your cards wisely and get hold of the most bones in the 3 game rounds.



- ✔ Charmingly designed trick-taking game for the entire family
- ✔ Simple rules, great playing fun
- ✔

Designer: Andreas Pelikan
Illustration: fiore-gmbh.de

Item number: 880659
Size of box: 96 x 123 x 27 mm
MSRP: 10,99 €

8 - 99 | 3 - 5 | 20 min

4 260071 880659

Golfie

NEW SPRING

Saturday morning on the golf course: like every week, you meet up for a nice round of golf.
Who will need the fewest strokes today?
In this simple card game, you try to play the lowest possible card values. But most of the cards are face down: so first reveal cards and remove high values. And then move the low values to the first row. The game ends after 18 holes and whoever is ahead on the scoring sheet, wins the game.

- ✔ Quickly explained
- ✔ Everyone plays at the same time
- ✔



work in progress

Riviera games

Designer: Jimmy Dorion
Illustration: Mylène Villeneuve

Item number: 884664
Size of box: 200 x 200 x 42 mm
MSRP: 19,99 €

8 - 99 | 1 - 8 | 25 min

4 260071 884664

MINDMATCH

You have the gift! As a MEDIUM, you can enter thoughts into the minds of others and make them name certain terms. But not everyone is born to be a MEDIUM. Maybe you are much more successful as a RECIPIENT? Whoever manages to build mental connections and read minds will win this game. But maybe it's enough to form obvious associations, without any telepathic abilities?

- ✔ Association game for up to 6 people
- ✔ Guess the term of the active player
- ✔

Localization for your country possible





Designers: Ralf zur Linde, Klaus-Jürgen Wrede
Illustration: Marco Armbruster

Item number: 883360
Size of box: 170 x 224 x 52 mm
MSRP: 19,99 €

8 - 99 | 3 - 6 | 30 min

4 260071 883360

UWE ROSENBERG TANGRAM CITY

As a prestigious city planner, you have been ordered by the queen herself to build a harmonious city. Take care to balance the human and natural realms by creating equal amounts of building (black) and park (green) tiles, and do not forget to incorporate the shape of a rectangle—the shape most important for fortification. Can you build a city worthy of the queen?

- ✔ Intuitive tile placement game
- ✔ Easy scoring system
- ✔





KOREA BOARD GAMES

ATALIA

Designer: Uwe Rosenberg
Illustration: Makoto Takami

Item number: 883643
Size of box: 190 x 270 x 70 mm
MSRP: 22,99 €

8 - 99 | 1 - 4 | 30 min

4 260071 883643

WASCHSALON

NEW SPRING

High Life at the Laundry Shop! Who can keep an overview and tell where the right clothes are? Are the T-shirts really all in washing machine #3? And where are most of the red clothes? Keep an eye on what is happening in the washing drum. However, this would be much easier if the other players didn't want to wash their dirty laundry, too. As everyone has to do their laundry. The box also contains a simple version for children and a slightly more challenging version for real washing professionals.

- ✔ 3D washing machines
- ✔ Different game variants
- ✔



work in progress

Designer: Hartwig Jakubik
Illustration: Stephan Lorenz

Item number: 884657
Size of box: 252 x 252 x 58 mm
MSRP: 24,99 €

8 - 99 | 2 - 4 | 15 min

4 260071 884657



FABULA RASA

TELL YOUR STORIES



In Fabula Rasa, the players take turns telling a constantly changing story, as it is typical in oral tradition. The motifs on the cards provide visual clues for central characters, objects, and locations of the story, which must be remembered in the correct order. The memory is challenged to be creative by the fact that in each round, cards disappear and new ones are added. Those who succeed as storytellers in presenting their version of the story without mistakes are rewarded accordingly.

- ✔ Exciting and challenging communication game
- ✔ Playful tales with Memo-Twist
- ✔ DE EN FR NL



SAILOR'S YARN



In the set SEEMANNSGARN (SAILOR'S YARN) the players slip into the role of sea bears, who tell each other all kinds of fantastic stories in the harbour pub: about sunken ships, treasure maps, pirates, mysterious islands, dangers and adventures at sea.

CRIME



In the CRIME set, the players slip into the role of lawyers who, despite confusing descriptions and unclear, changing evidence, have to come up with the most convincing explanation for the crime committed in court.

HORROR



There are more cards for all fans of "Fabula Rasa"! The supplementary set **Horror** offers about 30 new motif cards that can be combined with the set **Crime** as well as **Seemannsgarn**. A must-have for stories without end ...

Designer: Nicko Böhnke
Graphics: fiore-gmbh.de

8 - 99 | 2 - 5 | 20 min

Item number.: 882080
Size of box:
138 x 187 x 50 mm
MSRP: 18,99 €

4 260071 882080

Item number.: 881335
Size of box:
138 x 187 x 50 mm
MSRP: 18,99 €

4 260071 881335

Item number.: 882530
Size of box:
60 x 90 x 12 mm
MSRP: 7,99 €

4 260071 882530

Hands off!

NEW SUMMER

Hands off! is a fast-paced game of quick reflexes and visual discrimination. Players race to identify and touch the card matching the combination rolled on two dice: one for numbers and one for treats. As the game progresses, players face increasing constraints that make their progress trickier–and give them the chance to hinder their opponents. With an adaptable handicap system, **Hands off!** ensures balanced gameplay between players of different skill levels, making it accessible and fun for everyone.

- ✔ Combines speed and strategy for varied challenges
- ✔ Simple rules, perfect for families
- ✔



work in progress



1. Roll the dice to generate a number-and-treat combination.
2. Touch the matching card to move your cube forward, while respecting any active constraints.
3. Watch out for mistakes: touching the wrong card or using the wrong hand will result in penalties.

Designer: David Gréault
Illustration: Rita Ottolini

Item number: 884701
Size of box: 130 x 130 x 44 mm
MSRP: 13,99 €

6 - 99 | 2 - 6 | 15 min

4 260071 884701

METEO

NEW SUMMER

In Meteo, players try to pick the best weather conditions for a last-minute vacation. At the start, six visible "weather" cards are randomly paired with hidden "sky" cards of different colors, and each player gets to secretly look at one. The "sky" cards are revealed one by one. At any moment, a player can interrupt the process by saying "I'm going!" to stop the reveals and claim the cards they think will earn them the most points.

- ✔ Innovative yet accessible mechanics perfectly aligned with the theme
- ✔ Compact and travel-friendly, ideal for on-the-go gaming
- ✔



work in progress

Designer: Tobia Botta
Illustration: Lisa Vertuani

Item number: 210482
Size of box: 50 x 70 x 50 mm
MSRP: 7,99 €

8 - 99 | 2 - 5 | 15 min | 0 792649 210482

WOOL STREET

NEW SUMMER

work in progress

In Wool Street, players buy and sell cards representing woolen garments in six different types, hoping to collect those that score points while selling off those that bring penalties. On their turn, players draw a card and must place it on a pile of the same garment type (e.g., sweaters with sweaters). Then, they can choose to sell a garment card by placing it in the center of the table or buy one from the center. The first pile to reach 7 cards scores 2 points per card of that type for players who bought them, the second pile scores 1 point, but the fourth and fifth piles result in point losses!

- ✔ Compact and portable, perfect for gaming everywhere
- ✔ A highly accessible game that delivers the same thrills as the stock market—buy, sell, and strategize!
- ✔



Designer: Tobia Botta
Illustration: Lisa Vertuani

Item number: 210475
Size of box: 50 x 70 x 50 mm
MSRP: 7,99 €

8 - 99 | 2 - 5 | 15 min | 0 792649 210475

Small, but powerful!

MINI CARD GAME



Whether for on the go, the next game night with friends or a break in between—our new **Mini Card Game** range is perfect for everyone looking for fun and variety in a compact form. The small games fit in every pocket and offer great fun for young and old.

With easy rules, creative designs and exciting challenges, there's a game for everyone: attract penguins, get trendy items of clothing or practise weather forecasting—our card games provide entertaining fun in a handy format.



WHEN ORDERING FULL PACKING UNITS, THE GOODS WILL BE DELIVERED IN A PRACTICAL SALES DISPLAY

IN PLANNING, FURTHER INFORMATION WILL FOLLOW

Choose between two different displays:
Single variety with 8 pieces or **freely configurable display** with 24 pieces

BLUE PENGUIN

NEW SUMMER

In Blue Penguin, each player tries to attract the cutest penguins—the smaller they are, the cuter they are! The problem is that penguins always follow the bigger ones. On their turn, each player places a "penguin" card and draws a new one. The player who plays the card with the highest number collects all the cards played that round and becomes the first player for the next turn. The game ends once all cards have been played, and scores are calculated based on colors, not numbers. High-number cards give negative points, while low-number cards give positive points!



- ✔ A super accessible trick-taking game
- ✔ Easy to carry and perfect to play with everybody and everywhere!
- ✔



work in progress

Designer: Tobia Botta
Illustration: Lisa Vertuani

Item number: 210468
Size of box: 50 x 70 x 50 mm
MSRP: 7,99 €

8 - 99 | 2 - 5 | 15 min

0 792649 210468

AUSGERECHNET BUXTEHUDE

The popular game in a new look! A geography game with bluffing for the whole family, which teaches knowledge at the same time. Is the town of Buxtehude located west or east of Hamburg? And where is Kassel? Rather in the north, or in the south? If you know your way around Germany a bit, you will have no problem putting the cards in the right place. And those who do not know their way around will certainly learn a thing or two about the location of the cities. Actually this game is not so much a matter of putting the cards in the right place. The main thing is to guess if the other players know where the cities could be and where to leave your own guessing. Good bluffing is half the battle! If a wrong card is doubted, there will be consequences … In the newly designed edition even more cardsare added.

- ✔ Geographic game for all geography grouches
- ✔ Fun and knowledge, altogether in one game!
- ✔

INTERNATIONAL BESTSELLER!



BESTES KARTENSPIEL 2006
Empfehlungsliste "Spiel des Jahres 2006"

Designers: Bernhard Lach, Uwe Rapp
Illustration: Cyril Bouquet

Item number: 882066
Size of box: 130 x 180 x 45 mm
MSRP: 18,99 €

10 - 99 | 2 - 6 | 20 min

4 260071 882066

AUSGERECHNET UPPSALA

Do you know where Uppsala is located? Even if you don't know the exact location of the city, you might know if Uppsala is west or east of Dundee. If you know a bit about Europe, you can certainly put the cards in the right places. Those who are not quite so familiar will learn a thing or two. But if a card is wrong, it doesn't matter. As long as the other players don't notice and doubt it ...

- ✔ New edition with modern design
- ✔ 200 cards with European cities and sights
- ✔

INTERNATIONAL BESTSELLER!



Designers: Bernhard Lach, Uwe Rapp
Illustration: Cyril Bouquet

Item number: 882875
Size of box: 130 x 180 x 47 mm
MSRP: 18,99 €

10 - 99 | 2 - 6 | 20 min

4 260071 882875

OVERBOOKING



Once upon a time … there was a king who wanted to throw a royal party of the finest for his daughter. Thousands of guests from all over the country were invited. But oh no! Because everyone had hoped for last-minute discounts, no one had pre-booked a hotel room. Who will get a place to sleep, who will have to stay outside and who will make it through the back door with a nasty trick? In this entertaining game for the whole family, each player tries to place his guest cards in the few hotels and thus collect points. But beware: each hotel can only accommodate a certain number of guests. You have to guess how many guests your opponents will send into the race for the rooms and what devious plans they will make to get in your way.

- ✔ A fast-paced bluffing game
- ✔ A cheeky family game
- ✔

Designer: Filippo Landini
Illustration: fiore-gmbh.de

Item number: 882578
Size of box: 200 x 200 x 50 mm
MSRP: 21,99 €

10 - 99 | 2 - 4 | 30 min | 4 260071 882578

TORRES FAMILY



Spiel des Jahres 2000 now in an easy family version!

The family version of the "Spiel des Jahres" winner contains two different variants at once. In Scenario 1: players are confronted with a known challenge. They do what they can to impress the king and to be able to become his successor. Only if you build the tallest towers and are represented in as many castles as possible you will have a good chance to ascend the throne. The scenario is strongly based on its big brother TORRES, but with simplified rules. In Scenario 2: players seek close contact with the king's envoys in order to present their buildings to them.

- ✔ Two different playing scenarios
- ✔ The family-friendly spin off of Torres
- ✔

Designers: Wolfgang Kramer, Michael Kiesling
Illustration: Michael Menzel

Item number: 880574
Size of box: 295 x 295 x 70 mm
MSRP: 39,99 €

8 - 99 | 2 - 4 | 30 min | 4 260071 880574

TERRA

Wisst ihr die Welt zu schätzen?



How deep is Lake Baikal? When was the Tower Bridge inaugurated? And how high is the Taj Mahal? In the quiz game **TERRA**, players guess the right answers to questions revolving around the world. Natural phenomena and landmarks, famous personalities and well-known events—there is a lot to discover on your journey around the globe. Do you know how long the Amazon river is? Or what country has the highest chocolate consumption? In **TERRA**, you score not only if you know a lot, but also if you take smart guesses. And you even score points if your answer is slightly off the mark.

- ✔ Similar game mechanism as our bestseller FAUNA
- ✔ Learn world geography while having fun
- ✔



Inventor: Friedemann Friese
Illustration: kinetic
Design: HUCH!

Item number: 881 922
Size of box: 295 x 295 x 73 mm
MSRP: 36,99 €

10 - 99 | 2 - 6 | 45 - 60 min | 4 260071 881922

TERRA DEUTSCHLAND

Wisst ihr Deutschland zu schätzen?

LOCALIZATION FOR YOUR COUNTRY POSSIBLE!



Did you know when the famous German Currywurst was invented? What is the most visited amusement park in Germany? And how many East German "Trabant" cars (or Trabi) were built? Players of **TERRA DEUTSCHLAND** are faced with these and many more questions around the colorful diversity of Germany. But if you go on a discovery trip through this country, you'll experience surprises. After all, you cannot know everything when it comes to German natural wonders, masterworks of architecture, known personalities, records from the entire country, and many more things. Therefore, you even score points if your answer is slightly off the mark.

- ✔ The well-known and popular TERRA principle
- ✔ Germany edition
- ✔

Inventor: Friedemann Friese
Illustration: kinetic
Design: HUCH!

Item number: 881 380
Size of box: 240 x 240 x 57 mm
MSRP: 24,99 €

10 - 99 | 2 - 5 | 45 min | 4 260071 881380

FAUNA

INTERNATIONAL BESTSELLER!

Did you know that a giraffe can grow more than 5 metres high, and the Yacare Caiman only weighs about 60 kilograms? But how long is the polar bear's tail? Players will come across these and many other questions while playing **FAUNA**. But to be perfectly honest: You can't know everything, since the game deals with 360 land animals, aquatic animals and animals that fly in the air. For this reason, you will also get points if your answer is a little off the mark. But watch out! If you gamble with your guessing cubes, you could lose them pretty quickly!

- ✔ Booklet with information about 360 animals
- ✔ Nominated for "Spiel des Jahres 2009"
- ✔ "Juego del año 2010" in Spain
- ✔





Here we go!

1. **Draw a card**
2. **Read the categories**
3. **Players guess as many answers as possible. Adjacent values also score.**

Nominated for the Spiel des Jahres 2009

Nominated for the "Deutscher Lernspielpreis 2009"

Inventor: Friedemann Friese
Illustration: Alexander Jung, Peter Braun
Design: Volker Maas

Item number: 875 808
Size of box: 290 x 290 x 72 mm
MSRP: 36,99 €

10 - 99 | 2 - 6 | 45 - 60 min

4 260071 875808

FRESH FRUITS



Aunt Helga has sent you shopping—you should buy the juiciest fruits. But it is not so easy to bring them home in one piece! Of course, the heavy fruits must not be put on top of the light ones and of course you should buy exactly the fruits that Aunt Helga would like to have. Who succeeds in stowing the requested fruits in his basket in such a way that none is crushed and the lighter ones lie on top of the heavier ones? The player who fulfills the most requirements receives the most victory points and wins.

- ✔ Simple rules, quick start of the game
- ✔ Entertaining game for the whole family
- ✔

Designer: Francesco Calvi
Illustration: fiore-gmbh.de

Item number: 882639
Size of box: 237 x 237 x 60 mm
MSRP: 22,99 €

8 - 99 | 2 - 4 | 15 min

4 260071 882639

Fiesta MEXICANA



The Mexican party is about to start! Who will serve the most delicious dishes to his guests? In turn, players bid for the tiles. The special thing is that the numbers on the player boards determine the bids and the places you can put the food tiles. If you can't place any tile, you may rotate your player board 90 degrees, which gives you a new starting position with new numbers for bidding! Who will manage to fill his player board with as many point-potent food tiles as possible? If you are able to place your tiles properly through clever bidding and placement and even fulfill your task cards by the end, you'll have a good chance to win.



- ✔ Great turning and bidding mechanism
- ✔ Appealing theme
- ✔

Designers: Christian Fiore, Knut Happel
Illustration: fiore-gmbh.de

Item number: 881434
Size of box: 297 x 297 x 72 mm
MSRP: 29,99 €

8 - 99 | 2 - 4 | 30 min

4 260071 881434

Fruit Cup



The Monkey King invited all his jungle friends to taste his favorite dish: fruit salad!
It looks easy to prepare, but the King is very hard to please, as he has very specific requests about it! And because you must be faster than your opponents to prepare it!

- ✔ Spoon wooden fruits out of the cup
- ✔ Combine the right fruits as quickly as possible
- ✔



Designers: Luca Bellini, Luca Borsa, Stefano Negro
Illustration: Sara Gioria

Item number: 883377
Size of box: 260 x 260 x 80 mm
MSRP: 29,99 €

6 - 99	2 - 6	20 - 30 min	4 260071 883377

Funky Monkey



The Funky Monkeys are running through the forest. Everybody teases everybody else and all monkeys fool around, wild and loud. Just for mischief, they decide to take a test of courage: Who will be bold enough to aggravate the tiger by throwing a coconut right on his head? Find out and pass on face-down vine cards to one another. Who has the courage to reveal an opponent's card? Do you want to progress quickly in order to land exactly on the tiger? Or would you rather keep enough distance so that you won't end up in his claws? There's a lot going on in **Funky Monkey**... but don't get too boisterous!

- ✔ A fast-paced bluffing game
- ✔ A cheeky family game
- ✔





Designer: Steffen Bogen
Illustration: fiore-gmbh.de

Item number: 881472
Size of box: 252 x 252 x 58 mm
MSRP: 26,99 €

10 - 99	2 - 7	30 min	4 260071 881472

HASTE WORTE?

LONGTERM BESTSELLER IN GERMANY

THE CREATIVE WORD-FINDING GAME

A game for word wizards and creative minds: In each round, you have to think of as many words as you can for a given topic. But wait! There's more: Whatever has already been said by another player has to be crossed off your list. In this battle of words, you need imagination, creativity, a good vocabulary, and you have to be cunning.

- ✔ 480 topics for long-lasting fun
- ✔ For up to 8 players (or 48 players in the team version)
- ✔



Designers: Wolfgang Kramer, Michael Kiesling
Illustration: kinetic
Item number: 876676
Size of box: 133 x 183 x 48 mm
MSRP: 18,99 €

10 - 99 | 3 - 8 | 30 - 45 min | 4 260071 876676

THE CARD GAME



Listen up, wordsmiths! Besides the dice games, there is now also a card game version of the board game classic HASTE WORTE. The special challenge is in the detail: Players don't just have to find words that fit in a category—the words also have to contain several uncovered letters!

- ✔

Designer: Hartwig Jakubik
Idea Haste Worte: Wolfgang Kramer, Michael Kiesling
Illustration: kinetic
Item number: 880758
Size of box: 96 x 123 x 28 mm
MSRP: 10,99 €

8 - 99 | 3 - 8 | 15 min | 4 260071 880758

THE DICE GAME



HASTE WORTE enters the next stage! The dice determine the category in which players need to find the right words. But watch out! The terms you find do not necessarily give you points—the other players can challenge you for the terms!

- ✔

Designer: Hartwig Jakubik
Idea Haste Worte: Wolfgang Kramer, Michael Kiesling
Illustration: kinetic
Item number: 880352
Size of box: 201 x 201 x 52 mm
MSRP: 19,99 €

10 - 99 | 2 - 6 | 30 - 45 min | 4 260071 880352

HASTE WORTE?

THE DICE GAME TRAVEL EDITION

THE DICE GAME TRAVEL EDITION #2





Throw the dice, choose a theme, combine motifs and write down words! Who finds the most words, which no one else has written down, wins! The **Haste Worte – Das wortreiche Würfelspiel** has already 8 colorful dice added to the **Haste-Worte-Family.** In 2021 even more dice have been added with **Haste Worte – Das 2. wortreiche Würfelspiel**, providing new motifs for even more creative and funny game rounds!

- ✔ Proven principle: creative combination of 48 new dice symbols to a topic
- ✔ Small box, 8 dice, over 1,000 theme combinations—great to take away
- ✔



1 You're still thinking? Decide for a theme!



2 Roll the other dice again.



3 Combine the first die with one of the other dice to create your words!



WHEN ORDERING FULL PACKING UNITS, THE GOODS WILL BE DELIVERED IN A PRACTICAL SALES DISPLAY

The sales display contains 8 units of Haste Worte – travel edition
Size of Display:
106 x 84 x 200 mm

The sales display contains 8 units of Haste Worte – travel edition #2
Size of Display:
106 x 84 x 200 mm



8 - 99 | 2 + | 15 min

Item number: 880543
Size of box:
100 x 80 x 22 mm
MSRP: 11,49 €

Idea Haste Worte:
Wolfgang Kramer, Michael Kiesling
Illustration: kinetic

4 260071 880543

8 - 99 | 2 + | 15 min

Item number: 881939
Size of box:
100 x 80 x 22 mm
MSRP: 11,49 €

Idea Haste Worte:
Wolfgang Kramer, Michael Kiesling
Illustration: fiore-gmbh.de

4 260071 881939





The **Stefan Feld City Collection** is a multi-year project between the designer **Stefan Feld** and publisher **Queen Games**.

Each of the varied strategy games has a city from around the world as its theme. Regardless of whether dice, cards, or Keshis dictate the pace of the game, you always have various ways to form your strategy and experience the theme!

Planned are 2 games each year—with a portfolio of at least 20 games. The newest games, **Nassau** and **Kathmandu** are available since fall 2024.
The upcoming games, **Valencia** and **Chichen Itza** will be available in 2025.

Each game is available in different versions:
The **Classic Editions** shown on this page are available only in limited quantities. Different from the Essential Editions, they include material upgrades like: more and different wooden components, double layer boards, or supply boards for convenience.

The **Essential Editions** may not have the material upgrades, but gameplay-wise everything is included even all the expansion modules.



Available in October 2025!

1. HAMBURG
2. AMSTERDAM
3. NEW YORK
4. MARRAKESH
5. VIENNA
6. CUZCO
7. NASSAU
8. KATHMANDU
9. Valencia
10. Chichen Itza
11. MANILA
12. GONDAR
13. PATLIPUTRA
14. SYDNEY
15. Gengenbach
16. Proxima Lun
17. Osaka
18. Pisa
19. Berlin
20. Hong Kong
21. Urbino

... to be continued ...

Changes reserved.





Who will be **Mayor** of

HAMBURG

Stefan Feld City Collection Essential Edition 1





1890: Players wish to win the election to become the first Mayor of the Free and Hanseatic City of Hamburg, and to do so must gather influence, power, and status in the city. Each card in a player's hand may be played to construct buildings, expand the zoo and botanical garden, or construct the city wall. By doing so, they will earn special abilities, money, and influence; whoever has the most influence after the final round is the winner and wins the election to lead the city.

Designer: Stefan Feld
Graphics: Fiore GmbH
Languages:

Item number: 204 023
Size of Box: 295 x 295 x 77mm
MSRP: 79,99 €

14+ | 1–5 | 60–90 min | 4 010350 204023

Become **Merchants** in

AMSTERDAM

Stefan Feld City Collection Essential Edition 2





Purchase furniture, tiles, and glassware and transport them to a suitable warehouse in the port. To accomplish this, play cards and select dice to gain the needed resources, which will allow you to acquire blocks of houses and move your ship through the harbor. Both advanced planning and tactical aptitude will be needed to advance your plans. The winner is the player who has the most prestige at the end of the game.

Designer: Stefan Feld
Graphics: Fiore GmbH, Andreas Resch
Languages:

Item number: 264 584
Size of Box: 295 x 295 x 77mm
MSRP: 79,99 €

14+ | 1–4 | 60–90 min | 4 010350 264584

Cosmopolitan City of superlatives

NEW YORK CITY

Stefan Feld City Collection Essential Edition 3





New York City is the most populous city in the USA and is famous for its skyline with its many imposing skyscrapers. So many people require a lot of living space, so players take on the role of architects constructing new, prestigious high-rises. Success will require a strong team, building plans, some good press, and of course, plenty of money to pay for everything. Whoever builds the majority of skyscrapers in New York's boroughs garners the most prestige and wins this exciting game.

Designer: Stefan Feld
Graphics: Klemens Franz
Languages:

Item number: 204 122
Size of Box: 295 x 295 x 77 mm
MSRP: 64,99 €

14+ | 1–4 | 60–90 min | 4 010350 204122

There is **much to do** in

MARRAKESH



Stefan Feld City Collection Essential Edition 4





Play as **rich citizens** of the city who must gain influence in the mosque and palace, sponsor research in the school of scholars, dispatch caravans across the Sahara, and haggle for valuable luxury goods in the souks. In the midst of all of this, they must not forget to improve the conditions of the city by providing the population with dates and water!
Choose your goals wisely, for after three rounds the winner will be crowned.

Expansion: Camels & Nomads
Camels & Nomads includes 6 new modules, which can be combined with the base game in any combination. The solo mode pits you against a powerful bot who is not easily defeated.
This expansion is compatible with all editions of the base game of Marrakesh.

Designer: Stefan Feld
Graphics: F. Vohwinkel, P. Limberger
Item number: 244364 | **MSRP:** 79,99 €
Size of Box: 295 x 295 x 77mm
Languages:

14+ | 2–4 | 90–120 min | 4 010350 244364

Designers: Stefan Feld, Ulrich Fonrobert
Graphics: F. Vohwinkel, P. Limberger, K. Franz
Item number: 284711 | **MSRP:** 59,99 €
Size of Box: 295 x 295 x 60 mm
Languages:

14+ | 1–4 | 90–120 min | 4 010350 284711

One agent alone will not do!

VIENNA

Stefan Feld City Collection 5





As the **brains of competing secret societies** you send out your agents to the streets of Vienna in post-war times around 1950, looking for secret information on culture, administration, religion, nobility, and science. In each round, you play cards to upgrade your actions, obtain new bribes that will help your agents to infiltrate the buildings controlled by various nations, or increase your knowledge about the secrets you have already gotten hold of. The player with the most points at the end of the game is the winner!

QUEEN GAMES

Designer: Stefan Feld
Graphics: Lukas Siegmon
Item number: 261033
Size of Box: 295 x 295 x 77mm
MSRP: 129,99 €
Languages: * *for Download

14+ | 2–4 | 60–90 min | 4 010350 261033

Crossing the Andes as **relay runner!**

CUZCO

Stefan Feld City Collection 6





By placing **dice** on various action spaces, you can deliver important information as Chasqui, relay runners, from the capital Cuzco to the villages spread across Tawantinsuyu (the Inca Empire), gaining feathers to add to your headdress as rewards. You can also study at the University of Cuzco to increase your knowledge, run a flourishing farm, or send priests to the temple to propitiate the gods. The player with the best strategy and forward planning will win the game.

QUEEN GAMES

Designer: Stefan Feld
Graphics: Marek Bláha, Klemens Franz
Item number: 261231
Size of Box: 295 x 295 x 77mm
MSRP: 129,99 €
Languages: * *for Download

14+ | 2–4 | 75–120 min | 4 010350 261231

Cruise the **Caribbean**!

NASSAU

Stefan Feld City Collection 7



Become a pirate captain with glory and honor!
Hire a daring pirate crew and navigate through the Caribbean in search of treasure and adventure. Prepare your ship, defeat krakens, find treasures, plunder trading posts and conquer fortresses. Share your adventures over a campfire and a bottle of rum and earn the appreciation of all pirates. The best-equipped ship with the most fearless crew will win the game in the end!

- ✓ Exciting fights and challenging quests await!
- ✓ Brand-new game by Stefan Feld



NEW

QUEEN GAMES

Designer: Stefan Feld
Graphics: Marek Bláha, Klemens Franz
Languages: DE, EN, FR*, NL* *for Download

Item number: 261538
Size of Box: 295 x 295 x 77mm
MSRP: 129,99 €

14+ | 2–4 | 90–120 min | 4 010350 261538

Your **journey** to

KATHMANDU

Stefan Feld City Collection 8



You are members of an expedition and discover the diverse landscape of Nepal, its temples, cities, and finally Kathmandu. Traversing the lands is often tricky and requires good planning, the right equipment, and a little bit of luck. Sketch native animals that you discover, trade in the cities for local goods and visit the many temples to pay your respects.
Be efficient in your turns, to achieve as much as possible but do not waste any time, since a storm is coming!

- ✓ Variable duration and difficulty
- ✓ Brand-new game by Stefan Feld



NEW

QUEEN GAMES

Designer: Stefan Feld
Graphics: Lukas Siegmon, Markus Erdt
Languages: DE, EN, FR*, NL* *for Download

Item number: 261736
Size of Box: 295 x 295 x 77mm
MSRP: 129,99 €

14+ | 2–4 | 75–120 min | 4 010350 261736

Family & Friends

Great fun in a compact format: Classics and novelties with simple rules and great depth of play—that's our "Family & Friends" series!

Alhambra – incl. 4 expansions!



Join the construction of the palace of Alhambra!
The world's best architects are looking to demonstrate their skill. Employ the best teams of builders and make sure you always have the currency they need!



Spiel des Jahres 2003 KRITIKERPREIS

NEW

Designer: Dirk Henn
Graphics: Patricia Limberger
Languages:

Item number: 108024
Size of Box: 245 x 245 x 47mm
MSRP: 34,99 €

8+ | 2–6 | 45–60 min | 4 010350 108024

Moonlight Market



Welcome to the Moonlight Market!
You are gifted in the craft of jewelry making and try to buy the most valuable gemstones for your magnificently decorated gold chains at auction. Always keep an eye on your competitors, because only those who enjoy the highest reputation in the end, will win the game.



NEW

QUEEN GAMES

Designer: Dirk Henn
Graphics: Markus Erdt
Languages:

Item number: 108529
Size of Box: 245 x 245 x 47mm
MSRP: 34,99 €

8+ | 1–5 | 45–60 min | 4 010350 108529

Dabba Walla



Every morning in Mumbai:
Over 5,000 white dressed "Dabba Walla" swarm out to deliver more than 200,000 "dabbas" (multistoried lunch boxes) to the offices of the Indian metropolis. The food is freshly prepared at home by families, and collected from their front doors and even though some of the dabbas travel very far, they are delivered punctually! Become part of this amazing logistical masterpiece!



Designers:
Patricia Limberger, Felix Leder
Graphics: Patricia Limberger
Languages:

Item number: 107911
Size of Box: 295 x 295 x 60mm
MSRP: 49,99 €

8+ | 2–4 | 45 min | 4 010350 107911

Kingdom Builder



Available in April 2025

Spiel des Jahres 2012 KRITIKERPREIS

Build your own kingdom in Kingdom Builder:
Simply place 4 boards on the table to create the gameboard and you are ready to start: Build your settlements in advantageous spots and thus claim highly coveted bonus actions! Make sure to fulfill the conditions that will grant gold at the end of the game. **Kingdom Builder** offers simple rules, variable gameplay and strategic depth!

NEW

QUEEN GAMES

Designer: Donald X. Vaccarino
Graphics: Markus Erdt, Oliver Schlemmer
Languages:

Item number: 108222
Size of Box: 245 x 245 x 47mm
MSRP: 34,99 €

8+ | 2–4 | 45 min | 4 010350 108222

Explore the **Night Sky**

STAR EXPLORER



Available in April 2025

Reach for the stars!
In **Star Explorer** you take on the role of hobby astronomers observing the nocturnal starlit sky. Mark unique constellations on your rotating playerboard of starlit sky and be careful not to let too many stars fade. Gather the most points at the end of the game to become the best **Star Explorer**!

- ✓ Quick setup and easy rules
- ✓ Everyone plays at the same time





NEW

QUEEN GAMES

Designer: Łukasz Szopka
Gestaltung: Lucrum Games
Languages:

Item number: 108628
Size of Box: 245 x 245 x 47mm
MSRP: 34,99 €

8+ | 1–4 | 30 min | 4 010350 108628

Build **Constantinople** in honor of the emperor

NOVA ROMA





In **Nova Roma**, you are the head of an ancient and noble Roman house. You must deploy your family members and retainers to accomplish a variety of goals. Construct buildings, dominate sea routes, secure resources, race in the hippodrome, and hire specialists. At the end of the game, the family that has done the most to please the Emperor and achieve their own agendas will emerge as the victor.

- ✓ Artwork by „The Mico"
- ✓ Innovative action selection

NEW

QUEEN GAMES

Designer: Stanislav Kordonskiy
Graphics: Mihajlo Dimitrievski
Languages:

Item number: 204535
Size of Box: 295 x 295 x 77mm
MSRP: 69,99 €

14+ | 1–4 | 60–120 min | 4 010350 204535

Funtails



Retail version, for Distribution and Localization



Content of Retail Edition









Funtails

Maikel Cheney
Tobias Immich
Dr. Hans Joachim Höh
Hendrik Noack

Info:
Size: 300 x 300 x 80 mm
Item number: 541995
MSRP: 59,99 €

12+ | 5-11 | 45-90

4 270000 541995 >

Funtails

FEED THE KRAKEN

Sailors' favorite deduction game

Are you ready for a journey you will never forget?

Feed the Kraken is a hidden role deduction game, with three asymmetric factions.

All players may be sitting in the same boat, but they want to navigate in different directions! The loyal sailors must bring the ship safely to mainland, whereas the pirates crave to secretly maneuver the ship towards Crimson Cove. Meanwhile a crazy cultist is busy convincing parts of the crew to help him summon their dark lord—the Kraken—from the depth of the sea to "save" them all.



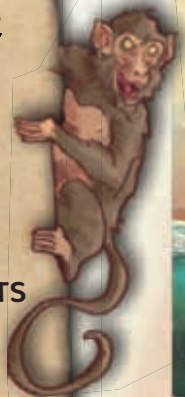


Changes from the Retail Edition

REDUCED SIZE
Box Size 26cm (now 75%) with linen finish
Map Size 48 cm (now 63%)

CARDBOARD COMPONENTS
The Ship Instabil
Pistol Tokens
Cardboard Inlay

COMPONENT THICKNESS
Box (2mm from 2.5mm)
Captain's Logbook (magnetic)
Cards (300g from 350g)





Essential Edition – Exclusively for Localization

Funtails

Maikel Cheney
Tobias Immich
Dr. Hans Joachim Höh
Hendrik Noack

Info:
Size: 260 x 260 x 63 mm
MSRP: 34,99€

12+ | 5-11 | 45-90

Funtails

Glen More II
Chronicles

Will your clan leave the biggest impact on Scottish history?

In Glen More II: Chronicles, each player leads their clan from the early medieval ages until the 19th century, looking to expand their territory and wealth.

The success of your clan depends on your ability to make the right decision at the right time—by growing barley for whisky production, by selling your goods on the various markets, by befriending clans in the Scottish Highlands, or by gaining control of special landmarks such as lochs and castles.





Hunter & Cron TOP Besonders Empfehlenswert

Seal of Excellence

Promos available

Glen More II Pack 1-3
Item number:
541902-2



Glen More II Pack 4+5
Item number:
541902-1



Glen More II metal coins
Item number:
541971



Funtails

Matthias Cramer
Hendrik Noack

Info:
Size: 370 x 270 x 100 mm
Item number: 541902
MSRP: 69,99 €

12+ | 2-4 | 90-120

4 270000 541902 >

OBSCURIANS

Funtails

"Obscurians" is a game of intrigue, deception and deduction. You must skillfully navigate the subtle pitfalls of the other Obscurians to best accomplish your secret goal. There's only one thing you don't have to do: lie.

Every deal should be skillful enough to mislead the other Obscurians and disguise your true intentions. Each Obscurian has a secret client for whom certain combinations of goods are to be procured. The better you fulfill this order, the more points you receive at the end of the game. However, if you are too conspicuous, the other Obscurians will uncover your motives and will be rewarded with plenty of points for their knowledge.



NEW!



Funtails

Rocky Bogdanski, Kai Wetzel

Hendrik Noack

Info:
Size: 260 x 260 x 50 mm
Item number: 279307
MSRP: 34,99 €

12+ | 4-6 | 30-60

COMET



How about travelling millions of years into the past to save the dodo and other endangered species from their extinction? Skillfully combine card abilities to save animals from the threatening comet with the help of your saviors. Animals you've already rescued will support your further rescue maneuvers in different ways. Maybe even a flying dinosaur will help you shorten the way?

„Comet" is characterized by quick turns despite high variability and strategic depth. While the core mechanics are easy to learn, each game presents a completely new challenge. Skillfully jump over the opposing saviors and decide which animals to bring to safety with which actions.

Peter Prinz
Dr. Hans Joachim Höh
Maikel Cheney
Hendrik Noack

Info:
Size: 260 x 260 x 70 mm
Item number: 145666
MSRP: 39,99 €

12+ | 2-4 | 45-75

0 725765 145666 >

CARAL



CARAL is a tactical, highly customizable board game with 6 freely combinable modules from the author of Carcassonne.

During the game we find ourselves over 4500 years in the past and build the pyramids of the oldest known urban settlement in the Americas together. CARAL offers resource management and strategic building decisions with a unique pacing, exciting card management under rising pressure, player controlled alternations between speedy and slow rounds and many different ways to achieve victory!

Promos available – Crawall Expansion, Sunset Expansion, Premium-Card sleeves

Klaus-Jürgen Wrede
Dr. Hans Joachim Höh
Hendrik Noack

Info:
Size: 300 x 300 x 76 mm
Item number: 674898
MSRP: 59,99 €

12+ | 2-4 | 60-90

0 745178 674898 >

Funtails

Dark Romance

Dark Romance, a social deduction game for two players, explores the dark twists and turns of romantic entanglements. Set in an alternative Victorian world, players take on the role of one of nine characters in search of true love or the next victim. Walks in the park and secret visits to the bedchamber serve to reveal true intentions. Wrong decisions could jeopardise your true love or ... your life.



Prototype





Pre-order campaign for 2026

Funtails

Christof Schilling
Dr. Hans Joachim Höh
Hendrik Noack

Info:
Size: 205 x 205 x 58 mm
MSRP: t.b.a.

16+ | 2 | 15-45

GMEINER

The **Gmeiner Publishing House** is a specialist for suspense novels in German speaking countries. Their range also includes a vast selection of criminal games, escape games, and criminal dinner setups. All of these are available for worldwide localization through Hutter Trade.
Here is a selection of excellent crime games that are ideal for localization.



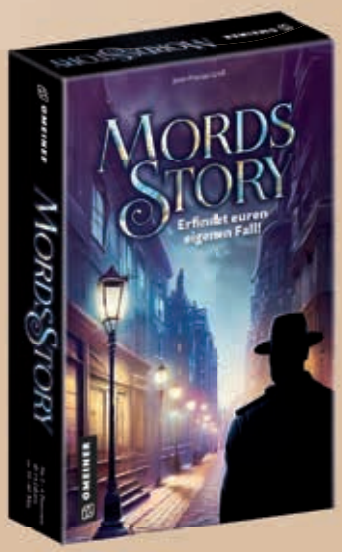
CRIME

MURDER STORY

Murder Story is a semi-cooperative crime storytelling game for 2-4 players for 14+.
In the game players collect evidence cards to answer questions about a murder case and try to become the best investigator. Players must use their creativity and imagination to invent the case and its details as the game progresses.
In Every game a new case will be created.

- Semi-cooperative crime game for fans of crime, storytelling and role-playing games
- Every game a new case









GMEINER

14 - 99 | 2 - 4 | 30 - 60 min

Inventor/Illustration:
Jens-Florian Groß

Item number: 581857
Size of Box: 115 x 185 x 30 mm
MSRP: 15,49 €

4 260220 581857

DANUBE MELODIES ESCAPE –
THE TREASURE IN ST STEPHEN'S CATHEDRAL

Who doesn't know the legend of the treasure in the world-famous St. Stephen's Cathedral? Centuries ago, a chest full of gold is said to have been hidden there, and since then it has been considered lost. Immerse yourself in the Vienna of 1876, in a story full of riddles and mysteries, and go in search of the legendary treasure!

- Crime game from historic Vienna
- Exploring rooms, solving puzzles, making decisions





12 - 99 | 1 - 6 | 60 - 90 min

GMEINER

Inventor: Bastian Zach
Design: Bastian Zach

Item number: 581833
Site of Box: 115 x 185 x 30 mm
MSRP: 16,99 €

4 260220 581833 >

DANUBE MELODIES ESCAPE –
MURDER IN SCHÖNBRUNN

Vienna, 1898: A scream brings a lavish Party at Schönbrunn Palace to an abrupt end: Countess Christiane von Vincenti's governess is found murdered and her daughter Luisa has been kidnapped!
The palace is sealed off and you begin to search the rooms. But you suspect that the murderer has already disappeared. Where has he gone? And what's the story behind the ominous 'secret door' that hasn't been opened for years? There's no time to lose! Find the murderer's hiding place and save Luisa!

- Takes place in historic Vienna
- The 2nd cooperative escape adventure!





12 - 99 | 1 - 6 | 90 - 120 min

GMEINER

Inventor/Illustration: Bastian Zach

Item number: 581840
Size of Box: 115 x 185 x 30 mm
MSRP: 16,99 €

4 260220 581840

MURDER IN RICHMAN HALL

Who killed the Earl of Rich? The players take the roles of Lady Abigail & Co. and investigate the murderer together with 5 guests. Not easy, since any of the attendees would have had reason to send "Uncle Rich" to the afterworld …



GMEINER

14 - 99 | 6 | ca. 1,5h

Inventors: Michaela Küpper, Marlies Müller
Design: Michaela Küpper
Item number: 581703
Size of Box: 172 x 215 x 30 mm
MSRP: 22,99 €

4 260220 581703 >

Each game contains a themed cookbook! Playing, eating & having fun!

MURDER IN THE WEISSWURSTÜBERL



Who has killed the "godmother" Elfriede Butterweck? Take the role of Hansi Hinterwimmer and – together with up to 7 guests—investigate who is the murderer. You may combine, badmouth, and spy as much as you like.

Inventors: Michaela Küpper, Marlies Müller
Design: Marlies Müller, Michaela Küpper
Item number: 581611
Size of Box: 172 x 215 x 30 mm
MSRP: 22,99 €

14 - 99 | 5 - 8 | ca. 1,5 h

4 260220 581611 >

MURDER IN THE VILLA MAFIOSA



The "pope of sauces" Enrico Fratinelli is dead! Slip into the roles of inspector Corleone & Co. and investigate the murder, together with up to 7 guests. Invite your guests to an Italian delicacy buffet with thrilling entertainment.

Inventors: Michaela Küpper, Marlies Müller
Design: Marlies Müller, Michaela Küpper
Item number: 581581
Size of Box: 172 x 215 x 30 mm
MSRP: 22,99 €

14 - 99 | 5 - 8 | ca. 1,5 h

4 260220 581581 >

THE GODFATHER'S VILLA

After months of investigation, there is finally enough evidence against the notorious "Godfather" to put the cunning criminal behind bars for good. The question remains, however, how he can be arrested. In "The villa of the godfather", only a team of smart as well as resolute policemen can manage to eliminate the ruthless gangsters and to penetrate the lion's den.

- Cooperative crime game
- Multiple difficulty levels



10 - 99 | 2 - 4 | 30 min

GMEINER

Inventor: Jörg Domberger
Illustration: Lutz Eberle, Gmeiner-Verlag

Item number: 581574
Size of Box: 115 x 185 x 30 mm
MSRP: 14,99 €

4 260220 581574 >

CHIFFRE

Inspector Wolf is under pressure: Only if he can decipher the darn secret word he will be able to understand the entire message from the Mafia boss Volpone. Time is short since Volpone could also intercept the inspector's latest message to his informant—and if the mafioso is the first to crack Wolf's password, the inspector's informant would be in extreme danger.
Who will be the first to figure out his opponent's secret word in Chiffre? Time is running out!

- Two player game
- For fans of "Scrabble"



10 - 99 | 2 | 10 min

GMEINER

Inventor: Peer Sylvester
Design: Lutz Eberle, Simone Hölsch

Item number: 581628
Size of Box: 115 x 127 x 30 mm
MSRP: 11,99 €

4 260220 581628 >

SECRET MATTER



Successful spies rely on information from the well-informed circles of the underworld. All data can be important—if not immediately, then perhaps later. Therefore the secret agents have to connect to important informants and meet them regularly. So they need a secret weekly schedule. Which Agent shall obtain his information on Monday? Which informant is to visit on Tuesday? And on which day should the meeting with the agent codenamed PURPLE take place? The player, who can crack this puzzle first, will be the winner and has really earned to be named "Top Agent"!

- Exciting deduction game
- Crime card game for clever spies

12 - 99 | 2 - 5 | 45 min

GMEINER

Inventor: Jörg Domberger
Design: Lutz Eberle, Gmeiner-Verlag

Item number: 581543
Size of Box: 115 x 185 x 30 mm
MSRP: 14,99 €

4 260220 581543

MILLION ROBBERY

From the inventors of the "Exit" games



A theft at the museum! Even though the museum is crowded with visitors admiring paintings and sculptures of great artists, nobody notices that the exhibition's most famous work of art has been stolen by an unknown thief. A voice sounds from the loudspeakers—"Nobody leaves the building!"—and the player inspectors are suddenly on hand to question visitors and find important clues. An exciting pursuit for the culprit begins in "Million robbery". Who will catch him first?

- Crime card game for fast investigators
- Deduction game

12 - 99 | 2 - 4 | 30 min

GMEINER

Inventors: Inka & Markus Brand
Illustration: Lutz Eberle, Gmeiner-Verlag

Item number: 81536
Size of Box: 115 x 185 x 30 mm
MSRP: 14,99 €

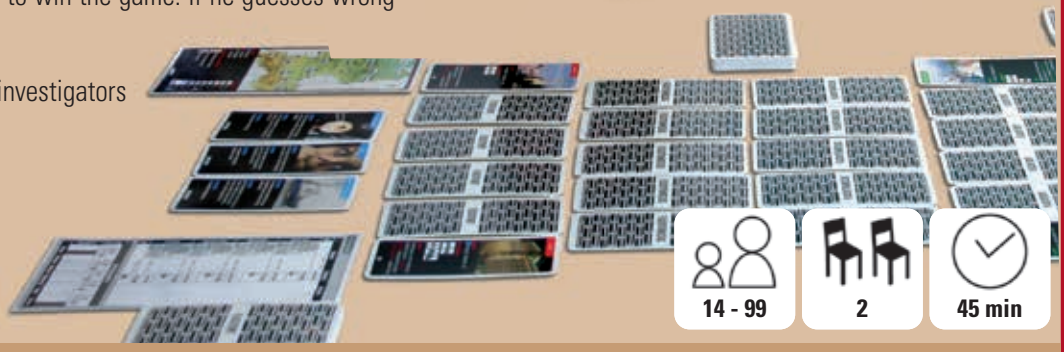
4 260220 581536

ON THE RUN



Both player try to guess the position of a criminal, by asking their opponent Yes/No-questions and deducing the taken escape route through Germany. In the first part of the game the players lay out the route that one criminal took: For that he always combines citys with transportations (car, train, bus, plane, boat) that he uses for his getaway. 4 days of travelling is layed-out in this manner. In the second part the players take turns to ask Yes/No-questions to find out the route taken. The players can ask anything about the route taken, but not about the final destination. So they can ask "Did you use the plane in those five days?" or "Did you pass through Austria on wendesday or thursday?" but not "Did you end up in Vienna?"Once a player knows where his opponent was on each of those 4 days he can make a guess to win the game. If he guesses wrong he looses.

- Crime card game for two investigators



14 - 99 | 2 | 45 min

GMEINER

Inventor: Sonja Klein
Design: Lutz Eberle, Gmeiner Verlag

Item number: 581529
Size of Box: 115 x 185 x 30 mm
MSRP: 14,99 €

4 260220 581529

CROSS EXAMINATION



The game "Cross Examination" is a two player deduction game—one of a relative few in the genre. The game's object is to find the right combination of criminal, crime scene, crime and tool. To do this, players alternately play out combinations and find out how many of them are correct (but without finding out which ones are correct). They can then play an action card that lets them get additional information. These action cards can be neutralized using defense cards. The first player to deduce the right combination and lay it out wins. The game sounds a little like Mastermind, but with the extra cards that can provide more information.

- Exciting two player game
- For fans of deduction games



12 - 99 | 2 | 40 min

GMEINER

Inventor: Sonja Klein
Design: Lutz Eberle, Gmeiner-Verlag

Item number: 875235
Size of Box: 115 x 185 x 25 mm
MSRP: 14,99 €

9 783899 776799



EDUBINI

The "Why" Behind Edubini

In a time when raising children seems more complicated than ever, the toy industry is at a standstill. Outdated concepts and boring toys compete with digital entertainment that often lacks educational value. At Edubini, we believe that children are the architects of our future. That's why we've made it our mission to bring fresh ideas and innovative products into the toy industry. We aim to create toys that spark a love for learning in children through playful methods.



Fun While Learning



Fun While Exploring



Fun While Organizing

What Makes Our Products Unique

Developed with Educators
Our products are designed to foster children's cognitive development and creativity in a playful way.

Child-Centered Content
We see the world through the eyes of children. Our products are tailored to their unique needs.

Innovative Approaches
We create new ideas and unique experiences to inspire children to learn in a playful way.

High-Quality Standards
Each of our products is crafted with the goal of meeting the highest quality standards to ensure long-lasting durability.







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